

# LA180

PRINTER DIAGNOSTIC  
MD-11-DZLAE-A

EP DZLAE A DL A

OCT 1976

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digital

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## IDENTIFICATION

PRODUCT CODE: MAINDEC-11-DZLAE-A-D  
PRODUCT NAME: LA180 PRINTER DIAGNOSTIC  
DATE CREATED: NOVEMBER 1975  
MAINTAINER: DIAGNOSTIC GROUP  
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## 1.0 ABSTRACT

THE DIAGNOSTICS FOR THE LA180 PRINTER ARE DESIGNED TO EXERCISE ALL AREAS OF THE PRINTER, SIMULATING WORSE CASE CONDITIONS TO DETECT BOTH MECHANICAL AND ELECTRICAL FAULTS. ADDITIONAL FACILITIES WITHIN THE DIAGNOSTIC PROGRAM WILL AID IN ISOLATION OF ANY FAULT CONDITIONS DETECTED.

OPERATION OF THE DIAGNOSTIC PROGRAM WILL BE CONTROLLED FROM THE PROCESSOR SWITCH REGISTER OR FROM AN AVAILABLE CONSOLE DEVICE. THE OPERATOR WILL BE GIVEN AS MUCH CONTROL OVER THE OPERATION OF THE PROGRAM AS POSSIBLE WHILE TRYING TO KEEP THE CONTROL SCHEME SIMPLE.

THIS DIAGNOSTIC PROGRAM WAS DESIGNED TO RUN IN 4K OR LESS OF MEMORY AND BE COMPATIBLE WITH ACT AND XXDP.

## 2.0 REQUIREMENTS

### 2.1 EQUIPMENT

THIS DIAGNOSTIC WAS WRITTEN TO RUN ON ALL MODELS OF THE PDP-11 PROCESSOR WITH A LA180 PRINTER USING A STANDARD PARALLEL INTERFACE. THE PROGRAM WILL USE A STANDARD CONSOLE DEVICE, IF AVAILABLE, FOR OPERATOR INSTRUCTIONS AND ERROR REPORTING. IT IS SUGGESTED THAT A CONSOLE DEVICE BE USED WHEN RUNNING THIS DIAGNOSTIC BUT IT IS NOT REQUIRED IF THE CPU HAS A HARDWARE SWITCH REGISTER. IF ANY NON-STANDARD ADDRESSES ARE USED FOR EITHER THE LA180 OR THE CONSOLE DEVICE, CHANGE THE ADDRESSES IN THE COMMON TAG AREA OF THE PROGRAM (STARTING AT LOCATION 1100).

### 2.2 STORAGE

THIS PROGRAM USES MOST OF 4K OF MEMORY WITHOUT AFFECTING THE AREA USED BY THE ABSOLUTE LOADER.

### 2.3 PRELIMINARY PROGRAMS

ALL APPLICABLE PDP-11 DIAGNOSTICS SHOULD BE RUN SUCCESSFULLY ON THE PROCESSOR.

### 3.0 LOADING PROCEDURE & INITIALIZATION

LOAD THE LAISO DIAGNOSTIC PROGRAM FOLLOWING NORMAL PROCEDURES.

IF A HARDWARE SWITCH REGISTER DOES NOT EXIST OR ALL SWITCHES ARE PLACED UP BEFORE STARTING THE DIAGNOSTIC, THE PROGRAM WILL USE THE CONTENTS OF LOCATION 176 AS THE VALUE OF THE SWITCHES. THEREFORE, WHEN USING THE SOFTWARE SWITCH REGISTER BE SURE TO LOAD LOCATION 176 WITH THE DESIRED SWITCH VALUE BEFORE STARTING THE PROGRAM. REFER TO SECTION 5.3 FOR DETAILS ON DYNAMIC SOFTWARE SWITCH REGISTER CONTROL.

REFER TO THE TEST ADDRESS TABLE IN THE PROGRAM LISTING FOR DETAILS ON CHANGING THE PRINTING TEST SEQUENCE OR DELETING TESTS FROM THE DIAGNOSTIC.

### 4.0 STARTING PROCEDURES

STARTING ADDRESSES:

- 200 = GENERAL START:  
RUN OPERATOR INTERVENTION TESTS THEN ENTER PRINTING TEST SEQUENCE.
- 600 = RESTART:  
ENTER PRINTING TEST SEQUENCE DIRECTLY SKIPPING OPERATOR INTERVENTION TESTS.
- 604 = GO DIRECTLY TO CONSOLE TERMINAL KEYBOARD CONTROL - SELECT TEST.

STARTING AT 200 WILL RUN THE ENTIRE DIAGNOSTIC PACKAGE. THE PROGRAM WILL FIRST EXECUTE THE OPERATOR INTERVENTION TESTS AND THEN ENTER THE PRINTING TEST SEQUENCE WHERE IT WILL LOOP CONTINUOUSLY. STARTING AT 600 (THE RESTART) WILL SKIP THE OPERATOR INTERVENTION TESTS AND ENTER THE PRINTING TEST SEQUENCE DIRECTLY. STARTING AT 604 WILL CAUSE THE PROGRAM TO GO DIRECTLY TO CONSOLE KEYBOARD CONTROL IF A CONSOLE DEVICE EXISTS. OTHERWISE, THE PROGRAM WILL HALT WAITING FOR A TEST SELECTION FROM THE SWITCH REGISTER. ALSO, BY PLACING THE HALT AND SELECT TEST SWITCH UP (1) BEFORE STARTING THE DIAGNOSTIC, THE DIAGNOSTIC WILL HALT WAITING FOR A TEST SELECTION FROM THE SWITCH REGISTER AFTER INITIALIZATION OF THE PROGRAM.

TO START THE DIAGNOSTIC PROGRAM: SET THE DESIRED STARTING ADDRESS IN THE SWITCH REGISTER AND DEPRESS LOAD ADDRESS, SET THE SWITCH REGISTER OPTIONS AS DESIRED (SEE SECTION 5.1), AND DEPRESS START. THE DIAGNOSTIC PROGRAM WILL NOW RUN IN THE MANNER SELECTED.

5.0 OPERATING PROCEDURES

5.1 SWITCH REGISTER CONTROLS

THE FOLLOWING BASIC CONTROL FUNCTIONS ARE AVAILABLE THROUGH THE USE OF THE SWITCH REGISTER. IF A HARDWARE SWITCH REGISTER DOES NOT EXIST OR ALL SWITCHES WERE SET UP BEFORE STARTING THE DIAGNOSTIC, THE PROGRAM WILL USE THE CONTENTS OF LOCATION 176 AS THE VALUE OF THE SWITCH REGISTER. REFER TO SECTION 5.3 FOR DETAILS ON SSR CONTROL.

<u>SWITCH</u>	<u>POSITION</u>	<u>FUNCTION</u>
15	1 (UP) 0 (DWN)	STOP ON ERROR CONTINUE ON ERROR
14	1 (UP) 0 (DWN)	LOOP ON TEST NORMAL OPERATION
13	1 (UP) 0 (DWN)	INHIBIT ERROR TYPEOUT NORMAL OPERATION
11		MANUAL TIMING - OVER ALL PRINT SPEED TIMING
10	1 (UP) 0 (DWN)	BELL ON ERROR NORMAL OPERATION
09	1 (UP) 0 (DWN)	SINGLE CHAR - SCOPE ROUTINE FULL LINES
08	1 (UP) 0 (DWN)	HALT & SELECT TEST NORMAL OPERATION
07-00		* COLUMNS AT START UP.
05-00		TEST SELECTION DURING DIAG.
06-00		CHAR SELECTION FOR SCOPE ROUTINE

5.1.1 SWITCH 15 - STOP ON ERROR

WITH THIS SWITCH UP (1), THE PROGRAM WILL HALT OR WAIT FOR A KEYBOARD ON ANY DETECTED ERROR. WHEN DOWN (0), THE PROGRAM WILL CONTINUE ON ERROR IF POSSIBLE.

5.1.2 SWITCH 14 - LOOP ON TEST

WITH THIS SWITCH UP (1), THE PROGRAM WILL CONTINUE TO LOOP ON THE CURRENT TEST UNTIL THIS SWITCH IS PLACED DOWN (0). AFTER RETURNING THIS SWITCH TO THE DOWN (0) POSITION, THE TEST WILL CONTINUE NORMAL OPERATION AT THE COMPLETION OF THE CURRENT TEST. THUS, WHENEVER THIS SWITCH IS DOWN (0), THE PROGRAM WILL CONTINUE NORMAL OPERATION.

5.1.3 SWITCH 13 - INHIBIT ERROR TYPEOUT

WHENEVER THIS SWITCH IS IN THE UP (1) POSITION, ERROR TYPEOUTS WILL NOT OCCUR.

5.1.4 SWITCH 11 - MANUAL TIMING

THIS SWITCH WILL BE USED TO MANUALLY TIME THE OVERALL PRINT SPEED OF THE LA180 PRINTER IF A CLOCK OPTION DOES NOT EXIST.

5.1.5 SWITCH 10 - BELL ON ERROR

PLACING THIS SWITCH UP (1) WILL CAUSE THE CONSOLE (IF AVAILABLE) TO RING A BELL WHENEVER AN ERROR CONDITION IS DETECTED IN THE LA180 PRINTER.

5.1.6 SWITCH 9 - SINGLE CHAR/FULL LINES CHAR

THIS SWITCH WILL BE USED TO SELECT WHETHER TO SEND ONLY A SINGLE CHARACTER OR FULL LINES OF CHARACTERS TO THE LA180 PRINTER DURING TEST 61 ONLY.

#### 5.1.7 SWITCH 8 - HALT & SELECT TEST

THE PROGRAM WILL HALT WHENEVER THIS SWITCH IS PLACED IN THE UP (1) POSITION. AT THAT TIME, SET THE DESIRED TEST NUMBER IN THE PROPER POSITION IN THE PROCESSOR SWITCH REGISTER.

TO START THE NORMAL TEST SEQUENCE WITH THE SELECTED TEST, PLACE THE HALT AND SELECT TEST SWITCH DOWN (0) THEN DEPRESS THE CONTINUE SWITCH.

TO RUN A SELECTED TEST ONCE AND HALT, LEAVE THE HALT AND SELECT TEST SWITCH UP (1) AND DEPRESS CONTINUE. THE PROGRAM WILL EXECUTE ONE COMPLETE PASS OF THE SELECTED TEST, THEN HALT WAITING FOR ANOTHER TEST SELECTION. TO HALT THE PROGRAM DURING EXECUTION OF THE SELECTED TEST, PLACE THE HALT & SELECT TEST SWITCH DOWN (0) AT ANY TIME. THE PROGRAM WILL HALT AT THE COMPLETION OF THE CURRENT OPERATION AND WAIT FOR ANOTHER TEST SELECTION.

#### 5.1.8 SELECTION OF NUMBER OF COLUMNS

THESE SWITCHES WILL BE USED WHEN THE PROGRAM IS FIRST STARTED TO INPUT THE DESIRED, MAXIMUM NUMBER OF COLUMNS THE DIAGNOSTIC IS TO TEST. THE NUMBER SET MUST BE IN OCTAL AND BE EQUAL TO OR GREATER THAN 2 AND LESS THAN OR EQUAL TO 132(10). IF THE SWITCHES ARE NOT SET WITHIN THESE SET LIMITS, THE PROGRAM WILL DEFAULT TO TESTING 132(10) COLUMNS. THUS, LEAVING THESE SWITCHES DOWN (000) THE PROGRAM WILL AUTOMATICALLY TEST THE FULL 132(10) COLUMNS.

#### 5.1.9 TEST SELECTION

THESE SWITCHES WILL BE USED TO SELECT A DESIRED TEST WHENEVER THE HALT AND SELECT TEST SWITCH IS USED TO HALT THE DIAGNOSTIC PROGRAM.



5.2 CONSOLE TERMINAL - KEYBOARD CONTROL

WHENEVER A CONSOLE TERMINAL IS DETERMINED TO BE AVAILABLE BY THE PROGRAM, THE DIAGNOSTIC WILL BE CAPABLE OF BEING CONTROLLED FROM THE KEYBOARD OF THE CONSOLE DEVICE. TYPING A RUBOUT (DEL) ON THE CONSOLE KEYBOARD AT ANY TIME WILL CAUSE THE PROGRAM TO STOP AND PRINT THE FOLLOWING MESSAGE ON THE CONSOLE DEVICE:

SELECT TEST #:

TYPE ANY LEGAL TEST NUMBER FOLLOWED BY ONE OF THE FOLLOWING CONTROL CHARACTERS AND A CARRIAGE RETURN:

<u>CHARACTER</u>	<u>FUNCTION</u>
. (PERIOD)	RUN TEST ONCE & RETURN TO TEST SELECTION
L	LOOP ON SELECTED TEST
S	START SEQUENCE WITH SELECTED TEST

THE L AND S MAY BE EITHER UPPER OR LOWER CASE BUT TEST NUMBERS MUST ALWAYS BE ENTERED AS 2 DIGIT NUMBERS.

TO RESET THE DESIRED MAXIMUM NUMBER OF COLUMNS, TYPE A CONTROL-C (↑C) ON THE CONSOLE TERMINAL KEYBOARD AT ANY TIME, THE FOLLOWING MESSAGE WILL BE TYPED ON THE CONSOLE DEVICE:

# COLUMNS =

TYPE IN THE DESIRED NUMBER OF COLUMNS (IN DECIMAL) ON THE CONSOLE KEYBOARD FOLLOWED BY A CARRIAGE-RETURN. IF THE SELECTED NUMBER IS LESS THAN 2 OR GREATER THAN 132(10) THE MESSAGE WILL BE REPEATED AND YOU MUST REENTER THE NUMBER OF COLUMNS. WHEN A CORRECT NUMBER IS ENTERED, THE PROGRAM WILL THEN ASK FOR A TEST SELECTION AS DESCRIBED PREVIOUSLY IN THIS SECTION.

TO CHANGE THE NUMBER OF COLUMNS WHEN WAITING FOR A TEST SELECTION, TYPE A CONTROL-C FOLLOWED BY A CARRIAGE RETURN. WHILE INPUTTING A TEST SELECTION OR COLUMN NUMBER THE RUBOUT (DEL) KEY MAY BE USED TO DELETE INCORRECT ENTRIES. AT ALL TIMES SWITCH REGISTER CONTROL WILL STILL BE EFFECTIVE, EVEN IF USING CONSOLE TERMINAL KEYBOARD CONTROL.

### 5.3 DYNAMIC SOFTWARE SWITCH REGISTER CONTROL

WHENEVER A CONSOLE TERMINAL IS AVAILABLE AND A HARDWARE SWITCH REGISTER IS NOT AVAILABLE (OR ALL SWITCHES WERE UP WHEN THE PROGRAM WAS STARTED), THE PROGRAM WILL RECOGNIZE THE FOLLOWING DYNAMIC SOFTWARE SWITCH REGISTER CONTROL:

TYPING A CONTROL-G (BEL) AT ANY TIME DURING PROGRAM EXECUTION, EXCEPT WHEN WAITING FOR A TEST OR COLUMN NUMBER SELECTION, WILL CAUSE THE DIAGNOSTIC TO STOP THE CURRENT TEST AND TYPE THE FOLLOWING MESSAGE ON THE CONSOLE DEVICE:

SWR = XXXXXX NEW =

WHERE XXXXXX IS THE CURRENT CONTENTS OF THE SOFTWARE SWITCH REGISTER (SSR) IN OCTAL. THE SOFTWARE CONTROL ROUTINE WILL THEN AWAIT OPERATOR ACTION. THE OPERATOR IS THEN REQUIRED TO TYPE ONE OR MORE OF THE LEGAL CHARACTERS 1) 0-7, 2) LINE FEED (LF), 3) CARRIAGE RETURN (CR), OR 4) CONTROL-U (↑U). NO CHECK IS MADE FOR CHARACTER LEGALITY. IF THE INPUT CHARACTER IS NOT A LF, CR, OR ↑U IT IS ASSUMED TO BE AN OCTAL DIGIT AND WILL BE ECHOED AS THE DIGIT THAT IS GOING TO BE STORED IN THE SWITCH SETTING.

TO CHANGE THE CONTENTS OF THE SSR THE OPERATOR SIMPLY TYPES THE NEW DESIRED VALUE IN OCTAL. LEADING ZEROS NEED NOT BE TYPED. AND TERMINATES THE INPUT STRING WITH A (CR) OR (LF) DEPENDING ON THE PROGRAM ACTION DESIRED AS DESCRIBED BELOW. THE INPUT VALUE WILL BE TRUNCATED TO THE LAST 6 DIGITS TYPED. AT LEAST ONE DIGIT MUST BE TYPED PRIOR TO THE TERMINATOR BEFORE A CHANGE TO THE SSR WILL OCCUR.

WHEN THE INPUT STRING IS TERMINATED WITH A (CR) THE DIAGNOSTIC WILL CONTINUE EXECUTION FROM THE POINT AT WHICH IT WAS INTERRUPTED. IF A (CR) IS THE ONLY THING TYPED, THE PROGRAM WILL CONTINUE WITHOUT CHANGING THE SSR. IF A (LF) IS USED TO TERMINATE THE INPUT STRING, THE PROGRAM WILL THEN ASK FOR A TEST SELECTION AS DESCRIBED IN SECTION 5.2.

IF A ↑U IS TYPED AT ANY POINT IN THE INPUT STRING PRIOR TO THE TERMINATOR, THE INPUT VALUE WILL BE DISREGARDED AND THE PROMPT MESSAGE WILL BE REPRINTED.

#### 5.4 ERROR REPORTING

IF A CONSOLE TERMINAL EXISTS AND THE INHIBIT ERROR TIMEOUT SWITCH IS DOWN (0), WHENEVER AN ERROR IS DETECTED THE FOLLOWING ERROR MESSAGE WILL BE PRINTED ON THE CONSOLE DEVICE:

```
TEST #XX, PC=XXXXXX, ERROR #XXX, MESSAGE >>>>>>>>>
```

THE ERROR MESSAGE INDICATES THE TEST NUMBER, THE LOCATION WHERE THE ERROR OCCURRED, THE ERROR NUMBER, AND THE TYPE OF ERROR THAT OCCURRED. FOR ADDITIONAL INFORMATION ON ANY ERROR CONDITION, REFER TO THE PROGRAM LISTING.

WHENEVER A CONSOLE TERMINAL IS NOT AVAILABLE THE HALT ON ERROR SWITCH SHOULD BE USED. AFTER AN ERROR OCCURS AND THE PROGRAM HALTS, EXAMINE THE CONTENTS OF \$ERRPC TO FIND THE ADDRESS WHERE THE ERROR OCCURRED AND \$ITEMB TO FIND THE ERROR NUMBER. THE TEST NUMBER WILL BE LOCATED IN EITHER THE HARDWARE OR SOFTWARE DISPLAY DEPENDING ON CPU TYPE. THEN REFER TO THE PROGRAM LISTING TO DETERMINE THE TYPE OF ERROR THAT OCCURRED AND TO FIND ANY ADDITIONAL INFORMATION REGARDING THAT ERROR. IF NEEDED, THE ERROR MESSAGES ARE LOCATED NEAR THE END OF THE PROGRAM LISTING.

#### 6.0 TEST DESCRIPTIONS

##### 6.1 OPERATOR INTERVENTION TESTS

THIS SERIES OF TESTS CONSISTS OF ALL TESTS NORMALLY EXECUTED WHICH COULD POSSIBLY REQUIRE OPERATOR INTERVENTION. THESE TESTS ARE EXECUTED ONLY ONCE EACH WHEN THE DIAGNOSTIC IS FIRST STARTED UP. A DETAILED DESCRIPTION OF EACH TEST FOLLOWS:

## 6.1.1 TEST 00 - INTERFACE &amp; CONTROL TESTS

THIS TEST IS DESIGNED AS A COMMAND DECODE AND CONTROL INTERFACE TEST AND INCLUDES CHECKOUT OF THE PRINTER INTERRUPT FACILITY. MANUAL INTERVENTION IS REQUIRED TO TEST THE VARIOUS TESTABLE ERROR (NON-READY) CONDITIONS OF THE PRINTER. OPERATOR INSTRUCTIONS WILL BE PRINTED ON THE CONSOLE DEVICE IF AVAILABLE THEN THE PROGRAM WILL WAIT FOR THE OPERATOR TO COMPLETE THE ACTION. DEPRESS THE SPACE BAR ON THE CONSOLE KEYBOARD OR THE CONTINUE SWITCH ON THE CPU IF NO CONSOLE DEVICE IS AVAILABLE TO TEST THE NEXT CONDITION WHEN READY. IF ANY ERROR CONDITION EXISTS OR ANY NON-EXPECTED RESULTS ARE ENCOUNTERED, AN ERROR MESSAGE WILL BE PRINTED ON THE CONSOLE DEVICE IF AVAILABLE. (REFER TO SECTION 5.3 ON ERROR REPORTING.)

POWER SHOULD BE OFF ON THE LA180 BEFORE STARTING THIS TEST. THE PROGRAM WILL FIRST TEST THAT THE ERROR BIT IS SET AND THE PRINTER IS NOT READY WITH POWER OFF. AN INSTRUCTION WILL THEN ASK FOR THE PRINTER POWER TO BE TURNED ON. TURN POWER ON AND MAKE SURE THERE IS PAPER IN THE PRINTER AND THE PRINTER IS OFF LINE. THE DIAGNOSTIC WILL AGAIN CHECK THAT THE ERROR BIT IS SET AND THE PRINTER IS NOT READY. AN INSTRUCTION ON THE CONSOLE DEVICE WILL NEXT INFORM THE OPERATOR TO TURN THE LA180 ON LINE. THE PROGRAM WILL NOW CHECK THAT THE ERROR BIT IS CLEAR AND THE PRINTER IS READY. THE NEXT PRINTED INSTRUCTION WILL HAVE THE OPERATOR FORCE A PAPER OUT CONDITION BY OPENING THE PAPER FEED TRACTORS AND REMOVING THE PAPER FROM THE PRINTER. THE DIAGNOSTIC WILL CHECK THAT THE ERROR BIT IS SET AND PRINTER IS NOT READY. THE LAST INSTRUCTION WILL ASK TO RESTORE THE PRINTER TO ON-LINE BY RE-INSERTING PAPER AND CLEARING THE ERROR CONDITION. MAKE SURE THE PRINTER IS SET TO ON-LINE BEFORE CONTINUING. THE PROGRAM WILL TEST TO SEE IF THE ERROR BIT IS CLEARED AND THE PRINTER IS READY.

THE LAST HALF OF THIS TEST WILL BE PERFORMED AUTOMATICALLY WITHOUT FURTHER MANUAL INTERVENTION REQUIRED. THE DIAGNOSTIC WILL ISSUE A RESET INSTRUCTION AND SEE THAT THE ERROR BIT IS CLEAR AND THE PRINTER IS READY. A CARRIAGE RETURN WILL BE LOADED TO THE PRINTER TO SEE IF LOADING THE CHARACTER BUFFER WILL CLEAR THE READY BIT. THE TEST WILL THEN CHECK THAT THE ERROR BIT IS CLEAR AND THE PRINTER READY BIT DOES SET WITHIN A REASONABLE AMOUNT OF TIME. THE FINAL TEST WILL CHECK THAT THE PRINTER WILL NOT INTERRUPT ABOVE PRIORITY LEVEL 3 AND WILL INTERRUPT AT ALL PRIORITY LEVELS BELOW LEVEL 4.

## 6.1.2 TEST 01 - TOP OF FORM SWITCH TEST

THIS TEST CHECKS ALL POSITIONS OF THE TOP OF FORM SWITCH. THE PROGRAM WILL PRINT INSTRUCTIONS FOR THE NEXT SETTING OF THE TOP OF FORM SWITCH ON THE CONSOLE TERMINAL (IF AVAILABLE) AND THEN WAIT FOR THE OPERATOR TO COMPLETE THE ACTION. AFTER SETTING THE SWITCH, DEPRESS THE SPACE BAR OF THE CONSOLE DEVICE (OR CONTINUE ON THE PROCESSOR IF NO CONSOLE DEVICE EXISTS) TO TEST THAT SWITCH POSITION. AFTER CHECKING ALL POSITIONS, THE PRINTER OUTPUT CAN BE VISUALLY VERIFIED. A LINE OF ALL DASHES IS PRINTED AS A STARTING POINT AND THEN LINES ARE PRINTED TO INDICATE THE PROPER SPACING (IN INCHES) FROM THE PREVIOUS LINE TO THAT LINE.

## EXAMPLE:

```
-----  
----- 4.0 INCH FORM FEED -----
```

## 6.1.3 TEST 02 - PRINT SPEED TIMING TEST

THIS TEST IS DESIGNED TO TIME THE LA180 FOR ONE FULL MINUTE WHILE A SWIRL PATTERN IS PRINTED TO THE SELECTED MAXIMUM NUMBER OF COLUMNS. IF A LINE CLOCK OR A PROGRAMMABLE CLOCK OPTION IS DETERMINED TO BE AVAILABLE BY THE PROGRAM, IT WILL BE USED TO AUTOMATICALLY TIME THE PRINTER. WHEN NEITHER CLOCK OPTION IS AVAILABLE, MANUAL TIMING WILL BE USED AND OPERATING INSTRUCTIONS WILL BE TYPED ON THE CONSOLE DEVICE IF IT IS AVAILABLE. WHICHEVER METHOD OF TIMING IS USED, AT THE END OF ONE FULL MINUTE THE APPROXIMATE PRINT SPEED WILL BE PRINTED ON THE LA180 AND ALSO ON THE CONSOLE DEVICE (IF AVAILABLE). REMEMBER, THE PRINT SPEED IS DIRECTLY RELATED TO THE NUMBER OF COLUMNS BEING PRINTED. ALSO, THE CONTENTS OF ONE LOCATION IN MEMORY WILL HAVE TO BE CHANGED IF THE LINE FREQUENCY IS 50 HZ. AND A CLOCK OPTION IS BEING USED FOR TIMING.

## 6.2 PRINTING TESTS

THESE TESTS ARE DESIGNED AS A TEST OF THE PRINTING MECHANISM AND THE ASSOCIATED CONTROL LOGIC. AT THE BEGINNING OF EACH TEST, A TEST HEADER WILL INDICATE THE TEST NUMBER BEING EXECUTED. THE TEST PROGRAM CONTINUALLY MONITORS FOR PROPER OPERATION OF THE LINE PRINTER AFTER EACH PRINTER OPERATION HAS BEEN COMPLETED, THROUGH THE PRINTER "READY" LINE AND THE SETTING OF THE "DEMAND" FLAG. IT SHOULD BE NOTED, HOWEVER, THAT THE "DEMAND" RETURN FROM THE PRINTER IS CONDITIONAL UPON THE PRINTER "READY". SINCE THE PROCESSOR CAN ONLY DETECT THE CURRENT CONDITION OF THE "READY" AND "DEMAND" RETURN LINES IT IS NECESSARY TO EXAMINE THE PRINT PATTERNS PRODUCED BY THE VARIOUS TEST ROUTINES. EACH PATTERN HAS BEEN CHOSEN FOR EASE OF VISUAL VERIFICATION. DETAILED DESCRIPTIONS OF EACH TEST PATTERN APPEARS IN THE DESCRIPTION OF THE FOLLOWING TEST ROUTINES.



6.2.4 TEST 23 - CHARACTER GENERATOR TEST

THIS TEST CHECKS THE SPACE ALL 94 PRINTABLE CHARACTERS (ASCII CODES 040 TO 176) BY PRINTING A SINGLE LINE, 30 CHARACTERS LONG, OF EACH CHARACTER.

EXAMPLE:

```
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
.
AAAAAAAAAAAAAAAAAAAAAAAAAAAA
BBBBBBBBBBBBBBBBBBBBBBBBBB
```

6.2.5 TEST 24 - NON-PRINTABLE CHARACTER TEST

THIS TEST IS DESIGNED TO TEST THE LA180 HANDLING OF NON-PRINTABLE CHARACTERS AND TO EXERCISE THE FULL RANGE OF THE CHARACTER STORAGE BUFFER. THE TEST PATTERN PRODUCED WILL BE A 30 LINE SWIRL PATTERN, CONSISTING OF FULL LINES OF THE ENTIRE PRINTABLE CHARACTER SET. IF THIS TEST IS LOOPED ON, THE PATTERN WILL CONTINUE A FULL SWIRL, RATHER THAN ONLY 30 LINES AND THEN REPEATING. AS THE SWIRL PATTERN IS PRODUCED, THE GROUP OF PRINTABLE CHARACTERS WILL BE SHIFTED (IN INCREMENTS DEPENDING ON THE NUMBER OF COLUMNS BEING TESTED) THROUGH THE FULL RANGE OF THE CHARACTER BUFFER, STARTING AT THE END OF THE BUFFER. NON-PRINTABLE CHARACTERS WILL BE USED TO FILL THE CHARACTER BUFFER BEFORE AND AFTER THE GROUP OF PRINTABLE CHARACTERS, FOR EACH PRINTED LINE. ALL NON-PRINTABLE CHARACTERS HAVING NO CONTROL FUNCTION WITHIN THE LA180 WILL BE USED.

EXAMPLE:

```
!""#$%&'()*+,-./0123456789:;<=>?@ABC....
!""#$%&'()*+,-./0123456789:;<=>?@ABCD....
!""#$%&'()*+,-./0122456789:;<=>?@ABCDE....
```

6.2.6 TEST 25 - BUFFER TEST

THIS TEST IS DESIGNED TO TEST THE CHARACTER STORAGE BUFFER IN THE LA180 FOR PROPER OPERATION. THIS TEST WILL PRODUCE FOUR LINES OF PRINT WITH 2 BLANK LINES BETWEEN THE FIRST AND SECOND LINES. THE LINES PRINTED WILL ALSO SERVE AS A CHECK OF PRINTING THE CORRECT COLUMN WIDTH. THE PATTERNS ARE DESCRIBED FOR 132 COLUMNS BUT WILL BE SHORTENED ACCORDINGLY FOR NARROWER TEST WIDTHS. BEFORE THE FIRST LINE IS STORED, 16 E'S WILL BE LOADED INTO THE BUFFER. THEN A RUBOUT (177) WILL BE SENT TO CHECK THAT A RUBOUT WILL CLEAR THE BUFFER. BEFORE EACH OF THE LAST THREE LINES IS PRINTED AND BEFORE THE BLANK LINES BETWEEN THE FIRST AND SECOND PRINTED LINES, THE CHARACTER BUFFER WILL BE FILLED WITH ALL E'S. THUS, AN E PRINTED ANYWHERE IN THE TEST PATTERN INDICATES AN ERROR.

THE FIRST LINE WILL CONTAIN 100 ONES, 30 THREES, AND 2 TWOS. THE SECOND PRINTED LINE WILL CONTAIN 99 ZEROES AND 33 ONES. THE THIRD LINE WILL CONSIST OF THE NUMBERS 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 0, 1, 2, AND 3 IN GROUPS OF 10 CHARACTERS EACH (EXCEPT THE FIRST GROUP OF ZEROES WILL CONTAIN ONLY 9 CHARACTERS). THE LAST LINE WILL CONTAIN THE NUMBERS 1 TO 9 THEN 0 IN SUCCESSION, REPEATED TO THE MAXIMUM COLUMN.

THUS, THE COLUMN NUMBER MAY BE READ DIRECTLY BY READING THE NUMBERS IN ANY GIVEN COLUMN ON THE LAST THREE LINES, FROM TOP TO BOTTOM.

COLUMN 30 WOULD BE  
0  
3  
0

COLUMN 132 WOULD BE  
1  
3  
2

EXAMPLE:

```
11111111111111111111111111111111.....322
00000000000000000000000000000000.....111
00000000011111111112222222222233.....333
1234567890123456789012345678901.....012
```

5.2.7 TEST 26 - OVERPRINT TEST

THIS TEST IS DESIGNED TO CHECK THE SPACING AND REPEATABLE PRINTING CHARACTERISTICS OF THE PRINTER. FOUR LINES OF CHARACTERS ARE EACH OVERPRINTED TWO TIMES. THE ROWS CONSIST OF THE FOLLOWING CHARACTERS ALTERNATED ACROSS THE LINE.

```
ROW 1      E - SP
ROW 2      SP - 2
ROW 3      M - SP
ROW 4      SP - *
```

THE RESULTING PATTERN WILL BE A CHECKERBOARD PATTERN AND THE OVERPRINTED CHARACTERS SHOULD BE ALIGNED PROPERLY WITH THE INITIAL CHARACTERS.

EXAMPLE:

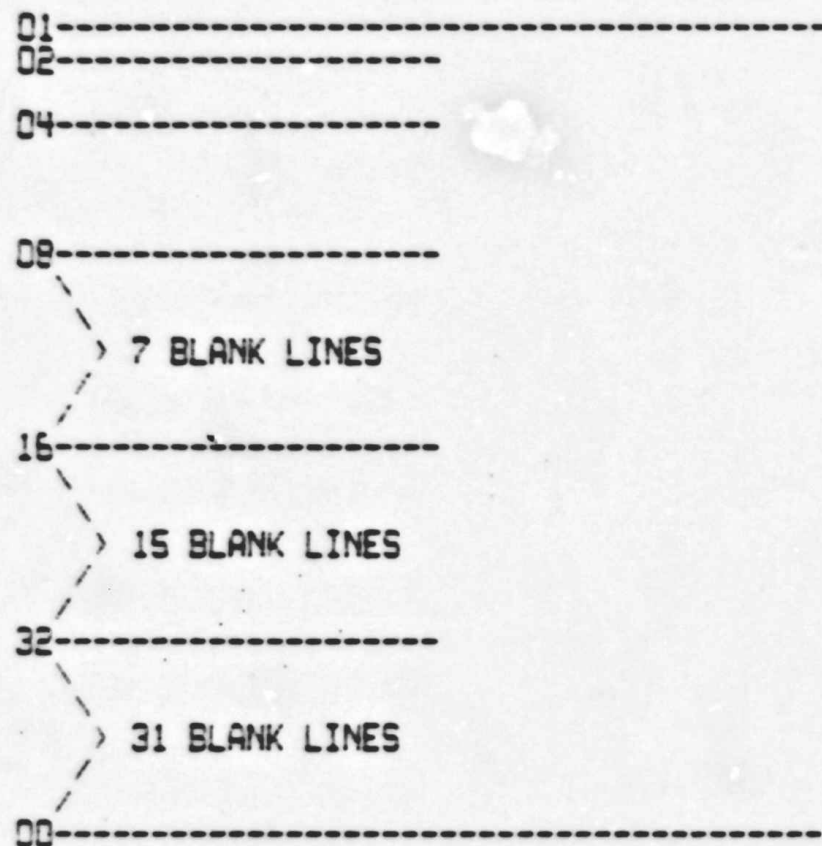
```
EEEEEEEEEE
 2 2 2 2 2 2 2 2 2
M M M M M M M M M
 * * * * * * * * *
```



6.2.8 TEST 27 - MULTIPLE LINE FEED TEST

THIS TEST CHECKS THE LINE FEED CAPABILITY OF THE PRINTER BY SENDING VARIOUS GROUPS OF LINE FEEDS INTERSPACED WITH REFERENCE LINES. THE NUMBER PRINTED AT THE LEFT MARGIN OF THE REFERENCE LINE INDICATES THE NUMBER OF LINE FEEDS THAT FOLLOW. EACH LINE WILL CONTAIN A STRING OF DASHES AS REFERENCE POINTS FOR MEASURING, THE FIRST AND LAST BEING 132 CHARACTERS LONG (MAXIMUM) AND THE MIDDLE LINES BEING 30 CHARACTERS LONG.

EXAMPLE:



6.2.9 TEST 30 - RIBBON FEED TEST

THIS TEST CHECKS THE RIBBON FEED MECHANISM BY PRINTING A SINGLE COLUMN OF 24 LINES OF X'S DOWN THE LEFT HAND MARGIN OF THE PAGE. VISUALLY CHECK FOR PROPER OPERATION OF THE RIBBON FEED MECHANISM DURING THIS TEST.

EXAMPLE:

```
X  
X  
X  
.  
.  
.  
X  
X  
X
```

6.2.10 TEST 31 - BELL TEST

THIS TEST IS DESIGNED TO CHECK THE BELL CODE LOGIC AND THE TIMING SEQUENCE OF THE MICRO LOGIC. THE TEST WILL PRINT "BELL TEST" INTERSPACED WITH BELL CODES BETWEEN CHARACTERS AND THE FOLLOWING CARRIAGE RETURN AND LINE FEED FUNCTIONS. A TOTAL OF FIVE BELLS WILL BE SOUNDED. THIS TEST WILL ALSO AUDIBLY INDICATE AN END OF A COMPLETE PASS THROUGH THE PRINTING TEST SEQUENCE.

EXAMPLE:

```
<BEL> BELL <BEL> <SP> TEST <BEL> <CR>  
<BEL> <LF> <BEL> <CR>
```

### 6.3 MAINTANANCE AIDS

THESE TESTS ARE PROVIDED AS ADDITIONAL DEBUGGING AND EXERCISING AIDS FOR THE LA180 PRINTER. A DETAILED DESCRIPTION OF EACH TEST FOLLOWS.

#### 6.3.1 TEST 60 - LIFE TEST

THIS TEST RUNS CONTINUOUSLY AND IS RUN AS AN INDIVIDUAL, SPECIAL TEST, AND IS NOT PART OF THE STANDARD PRINTING TEST SEQUENCE. THIS TEST PRINTS 2 LINES OF EACH PRINTABLE CHARACTER AND THEN REPEATS CONTINUOUSLY. THE SECOND LINE OF EACH CHARACTER IS OVERPRINTED 4 TIMES TO CONSERVE PAPER. AT THE COMPLETION OF EACH PASS THROUGH THE ENTIRE PRINTABLE CHARACTER SET, THE PASS COUNT WILL BE PRINTED ON THE LA180.

TIME FOR A COMPLETE PASS, WITH 132 COLUMNS IS APPROXIMATELY 10 MINUTES.

EXAMPLE:

```
AAAAAAAAAAAAAAAAAAAAA  
AAAAAAAAAAAAAAAAAAAAA  
BBBBBBBBBBBBBBBBBBBB  
BBBBBBBBBBBBBBBBBBBB
```

#### 6.3.2 TEST 61 - SCOPE DRIVE ROUTINE

THE PURPOSE OF THIS TEST IS TO PROVIDE THE OPERATOR WITH A SHORT BUT COMPREHENSIVE SCOPE DRIVER ROUTINE FOR USE IN TROUBLE SHOOTING THE PRINTER AND INTERFACE CONTROL LOGIC WITH AN OSCILLISCOPE.

DEPENDING ON THE SETTING OF THE SINGLE CHAR/FULL LINE SWITCH OF THE SWITCH REGISTER (SWITCH 09) THIS TEST WILL EITHER CONTINUALLY SEND WHATEVER CHARACTER IS SET IN THE SWITCH REGISTER TO THE LINE PRINTER, OR ONLY SEND IT ONCE AND HALT. WHEN CONTINUOUSLY SENDING CHARACTERS, A LINE FEED WILL BE INSERTED AFTER THE MAXIMUM COLUMN COUNT IS REACHED TO PRINT THE LINE. WHEN SENDING SINGLE CHARACTERS, DEPRESS CONTINUE TO SEND THE CHARACTER SET IN THE SWITCH REGISTER. TO RESUME SENDING CONTINUOUS CHARACTERS, PLACE THE SINGLE CHAR/FULL LINE CONTROL SWITCH DOWN, SET THE DESIRED CHARACTER, AND DEPRESS CONTINUE. TO STOP SENDING CONTINUOUSLY PLACE THE SINGLE CHAR/FULL LINE SWITCH UP AND THE PROGRAM WILL HALT WAITING FOR A CHARACTER SELECTION. WHEN SENDING INDIVIDUAL CHARACTERS OR IF SENDING NON-PRINTABLE CHARACTERS, NO LINE FEEDS OR CARRIAGE RETURNS WILL BE INSERTED BY THE PROGRAM.

6.3.3 TEST 62 - LINE PRINT TEST

THIS TEST CONTINUOUSLY PRINTS FULL LINES OF WHATEVER CHARACTER IS TYPED ON THE CONSOLE KEYBOARD. TO CHANGE CHARACTERS, RESELECT THIS TEST AND TYPE ANOTHER CHARACTER. AN ERROR MESSAGE WILL BE PRINTED ON THE LA180 IF THIS TEST IS SELECTED AND A CONSOLE TERMINAL DOES NOT EXIST.

6.3.4 TEST 63 - CHARACTER PRINT TEST

THIS TEST LOADS WHATEVER CHARACTER IS TYPED ON THE CONSOLE KEYBOARD TO THE LA180, CHARACTER BY CHARACTER. ALL TYPED CHARACTERS ARE ECHOED TO THE CONSOLE DEVICE AS THEY ARE LOADED TO THE LA180. EXTRA CARRIAGE RETURNS OR LINE FEEDS ARE ECHOED TO THE CONSOLE DEVICE TO AVOID OVERPRINTING LINES. IF THIS TEST IS SELECTED AND A CONSOLE TERMINAL DOES NOT EXIST AN ERROR MESSAGE WILL BE PRINTED ON THE LA180.

17	OPERATIONAL SWITCH SETTINGS
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164	ACT11 HOOKS
190	STARTING ADDRESSES
206	COMMON TAGS
272	PROGRAM INITIALIZATION
366	OPERATOR INTERVENTION TESTS
715	PRINTING TESTS
1114	END OF PASS ROUTINE
1145	MAINTENANCE AIDS
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1564	ERROR HANDLER ROUTINE
1629	SAVE AND RESTORE RD-RS ROUTINES
1675	TYPE ROUTINE
1718	CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
1786	BINARY TO OCTAL (ASCII) AND TYPE
1864	ROUTINES TO LOAD CHARACTERS TO LA180
1980	PRINT TEST HEADER
2014	TTY INPUT ROUTINE
2092	READ A DECIMAL NUMBER FROM THE TTY
2153	DOUBLE LENGTH BINARY TO DECIMAL ASCII CONVERT ROUTINE
2217	SINGLE LENGTH BINARY TO DECIMAL ASCII ROUTINE
2235	DOUBLE LENGTH BINARY TO OCTAL ASCII CONVERT ROUTINE
2275	SINGLE LENGTH BINARY TO OCTAL ASCII ROUTINE
2292	TRAP DECODER
2316	TRAP TABLE
2344	POWER DOWN AND UP ROUTINES
2381	TEST ADDRESS TABLE
2458	ERROR MESSAGE ADDRESS TABLE
2486	ERROR MESSAGES
2603	PROGRAM MESSAGES

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.ENABLE ABS,AMA

.MCALL .SWRHI,.EQUAT,.SCATCH,.SEOP,SETPRI  
.MCALL .STRAP,.STYPOCT,.STYPDEC,.SPOWER,HEADER  
.MCALL .SDB2D,.\$SB2D,.\$DB20,.\$SB20,.\$READ  
.MCALL TYPNAM,.\$SETUP,TRMTRP,.\$RDDEC,.\$SAVE,.\$ACT11

.TITLE MAINDEC-11-DZLAE-A  
;\*COPYRIGHT (C) 1975  
;\*DIGITAL EQUIPMENT CORP.  
;\*MAYNARD, MASS. 01754  
;\*PROGRAM BY ROBERT BAKER  
;\*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC  
;\*PACKAGE (MAINDEC-11-DZQAC-B1),AUG 29,1975.  
;\*

.SBTTL OPERATIONAL SWITCH SETTINGS  
;\*  
;\* SWITCH USE  
;\*-----  
;\* 15 HALT ON ERROR  
;\* 14 LOOP ON TEST  
;\* 13 INHIBIT ERROR TYPEOUTS  
;\* 12 MANUAL TIMING  
;\* 10 BELL ON ERROR  
;\* 9 SNGL CHAR/FULL LINE - SCOPE ROUTINE  
;\* 8 HALT & SELECT TEST  
;\* 07--00 # COLUMNS AT START UP  
;\* 05--00 TEST # SELECTION  
;\* 06--00 CHAR SELECTION FOR SCOPE ROUTINE

;\*\*\* SET ALL SWITCHES UP BEFORE STARTING THE PROGRAM TO USE THE  
; SOFTWARE SWITCH REGISTER CONTROL. MAKE SURE LOCATION 000176  
; CONTAINS THE DESIRED SWITCH SETTINGS BEFORE STARTING.

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.SBTTL BASIC DEFINITIONS

```

*** INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
001100 STACK= 1100
.EQUIV EMT,ERROR ;;BASIC DEFINITION OF ERROR CALL
.EQUIV IOT,SCOPE ;;BASIC DEFINITION OF SCOPE CALL
177776 PS= 177776 ;;PROCESSOR STATUS WORD
.EQUIV PS,PSW
177774 STKLMT= 177774 ;;STACK LIMIT REGISTER
177772 PIRQ= 177772 ;;PROGRAM INTERRUPT REQUEST REGISTER
177570 DSWR= 177570 ;;HARDWARE SWITCH REGISTER
177570 DDISP= 177570 ;;HARDWARE DISPLAY REGISTER

```

.\*GENERAL PURPOSE REGISTER DEFINITIONS

```

000000 R0= %0 ;;GENERAL REGISTER
000001 R1= %1 ;;GENERAL REGISTER
000002 R2= %2 ;;GENERAL REGISTER
000003 R3= %3 ;;GENERAL REGISTER
000004 R4= %4 ;;GENERAL REGISTER
000005 R5= %5 ;;GENERAL REGISTER
000006 R6= %6 ;;GENERAL REGISTER
000007 R7= %7 ;;GENERAL REGISTER
.EQUIV R6,SP ;;STACK POINTER
.EQUIV R7,PC ;;PROGRAM COUNTER

```

.\*PRIORITY LEVEL DEFINITIONS

```

000000 PR0= 0 ;;PRIORITY LEVEL 0
000040 PR1= 40 ;;PRIORITY LEVEL 1
000100 PR2= 100 ;;PRIORITY LEVEL 2
000140 PR3= 140 ;;PRIORITY LEVEL 3
000200 PR4= 200 ;;PRIORITY LEVEL 4
000240 PR5= 240 ;;PRIORITY LEVEL 5
000300 PR6= 300 ;;PRIORITY LEVEL 6
000340 PR7= 340 ;;PRIORITY LEVEL 7

```

.\*"SWITCH REGISTER" SWITCH DEFINITIONS

```

100000 SW15= 100000
040000 SW14= 40000
020000 SW13= 20000
010000 SW12= 10000
004000 SW11= 4000
002000 SW10= 2000
001000 SW09= 1000
000400 SW08= 400
000200 SW07= 200
000100 SW06= 100
000040 SW05= 40
000020 SW04= 20
000010 SW03= 10
000004 SW02= 4
000002 SW01= 2
000001 SW00= 1
.EQUIV SW09,SW9

```





```

148      000015      CR=15
149      000012      LF=12
150      000014      FF=14
151      000200      CRLF=200
152
153      ;*****
154
155      .SBTTL TRAP CATCHER
156
157      000000      .=0
158      ;*ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A ".+2,HALT"
159      ;*SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS
160      ;*LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
161
162      000174      000174      .=174
163      000176      000000      DISPREG: .WORD 0      ;;SOFTWARE DISPLAY REGISTER
164      000176      000000      SWREG:   .WORD 0      ;;SOFTWARE SWITCH REGISTER
165
166      ;*****
167
168      .SBTTL ACT11 HOOKS
169      ;HOOKS REQUIRED BY ACT11
170      000200      000200      $$VPC=.      ;SAVE PC
171      000046      004756      .=46
172      000052      000052      $ENDAD      ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .SEOP
173      000052      020000      .=52
174      000200      000200      .WORD 20000      ;;2)SET LOC.52 TO 20000
175      000200      000200      .=$$VPC      ;;RESTORE PC

```



```

229 001112 177516 LPB: 177516 ;LINE PRINTER DATA BUFFER REG. ADDRESS
230 ;BITS 0-6 = ASCII CHAR BUFFER
231 ;BITS 7-15 = NOT USED
232
233 001114 172540 PLKS: 172540 ;KL11-P CLOCK STATUS REG. ADDRESS
234 001116 172542 CSBR: 172542 ;KL11-P COUNT SET ADDRESS
235
236 001120 177546 LKS: 177546 ;KW11-L CLOCK STATUS REG. ADDRESS
237
238 001122 177570 SWR: .WORD 177570 ;SW REG ADDRESS
239 001124 177570 DISPLAY: .WORD 177570 ;DISPLAY ADR
240
241 001126 000000 $STNM: .WORD 0 ;TEST NUMBER
242 001130 000204 WIDTH: .WORD 132. ;NUMBER OF COLUMNS
243 001132 000 STRONE: .BYTE 0 ;RUN TEST ONCE FLAG (SW REG CTL)
244 001133 000 TRONE: .BYTE 0 ;RUN TEST ONCE FLAG (KYBD CTL)
245 001134 000 TLOOP: .BYTE 0 ;LOOP ON TEST FLAG (KYBD CTL)
246
247 001135 000 CKFLAG: .BYTE 0 ;CLOCK OPTION FLAG
248 ;0 = NONE AVAILABLE
249 ;+1 = KL11-L
250 ;-1 = KL11-P
251
252 001136 000207 $BELL: .ASCIZ <207> ;BELL CODE
253 001140 077 $QUES: .ASCII /?/ ;QUESTION MARK
254 001141 015 $CRLF: .ASCII <15> ;CARRIAGE RETURN - LINE FEED
255 001142 000012 $LF: .ASCIZ <12> ;LINE FEED
256
257 001144 000015 $CR: .ASCIZ <15> ;CARRIAGE RETURN ONLY
258 001146 000014 $FF: .ASCIZ <14> ;FORM FEED
259
260 .EVEN
261
262 ;*****
263 ;THE FOLLOWING LOCATIONS ARE USED BY THE TTY TYPE ROUTINES
264 ;SET THE FILL CHARACTERS AS REQUIRED FOR VARIOUS CONSOLE TERMINALS
265 ;THE TERMINAL AVAILABLE FLAG WILL BE SET BY THE PROGRAM.
266
267 001150 000 $NULL: .BYTE 0 ;NULL CHARACTER FOR FILLS
268 001151 002 $FILLS: .BYTE 2 ;NUMBER OF FILLER CHARACTERS REQUIRED
269 001152 012 $FILLC: .BYTE 12 ;INSERT FILL CHARACTERS AFTER LINE FEED
270 001153 000 $TPFLG: .BYTE 0 ;TERMINAL AVAILABLE FLAG
271 ;BIT <07> = 0 = YES
272 .EVEN

```

\*\*\*\*\*

.SBTTL PROGRAM INITIALIZATION

```

001154 005037 001126          START: CLR      $STNM          ;SET TEST NUMBER TO ZERO
001160 023737 000042 000046  CMP      2#42,2#46      ;CHECK IF IN ACT QUICK VERIFY
                                ;SKIP MANUAL INTERVENTION TESTS IF YES
001166 001007          BNE      STARTX        ;INITIALIZE
001170 012737 000020 001126  RESTRT: MOV      #20,$STNM    ;SET TEST NUMBER TO 20
001176 000403          BR       STARTX        ;INITIALIZE
001200 012737 177777 001126  CONTRL: MOV     #-1,$STNM    ;SET CONTROL FLAG
001206 012737 177570 001122  STARTX: MOV     #177570,$SWR  ;INITIALIZE SWR CONTROL
001214 013737 001122 001124  MOV     $SWR,$DISPLAY
001222 012706 001100          MOV     $STACK,$SP      ;:SETUP THE STACK POINTER
001226 012737 011320 000034  MOV     $STRAP,2#TRAPVEC  ;:TRAP VECTOR FOR TRAP CALLS
001234 012737 000340 000036  MOV     #340,2#TRAPVEC+2 ;LEVEL 7
001242 012737 011434 000024  MOV     $SPWRDN,2#PWRVEC  ;:POWER FAILURE VECTOR
001250 012737 000340 000026  MOV     #340,2#PWRVEC+2  ;:LEVEL 7
001256 005037 004772          CLR     $PASS          ;:CLEAR THE PASS COUNT
001262 013737 004742 004734  MOV     $ENDCT,$EOPCT    ;:SETUP END-OF-PROGRAM COUNTER
001270 013746 000004          MOV     2#4,-($SP)      ;:SAVE ERROR VECTOR
001274 013746 000006          MOV     2#6,-($SP)
001300 012737 001314 000004  MOV     #64$,4          ;:SET UP TIME OUT VECTOR
001306 005777 177610          TST     $SWR           ;:TRY TO REFERENCE HARDWARE SWR
001312 000407          BR      65$           ;:BRANCH IF NO TIMEOUT TRAP OCCURS
001314 012737 000176 001122  64$:  MOV     $SWREG,$SWR    ;:POINT TO SOFTWARE SWR
001322 012737 000174 001124  MOV     $DISPREG,$DISPLAY ;:POINT TO SOFTWARE DISPLAY REG
001330 022626          CMP     ($SP)+,($SP)+  ;:RESTORE STACK
001332 012637 000006 65$:  MOV     ($SP)+,2#6     ;:RESTORE ERROR VECTOR
001336 012637 000004          MOV     ($SP)+,2#4
001342 017700 177554          MOV     $SWR,$R0      ;GET SWITCHES
001346 005200          INC     $R0          ;CHECK IF ALL SWITCHES ARE UP
001350 001006          BNE     6$           ;CONTINUE IF NOT
001352 012737 000176 001122  MOV     $SWREG,$SWR    ;IF UP, SET SOFTWARE SWITCH CONTROL
001360 012737 000174 001124  MOV     $DISPREG,$DISPLAY
001366 017700 177530 6$:  MOV     $SWR,$R0      ;GET SW REG
001372 042700 177400          BIC     #177400,$R0   ;SAVE BITS 0-7
001376 020027 000204          CMP     $R0,#132     ;TEST # COLUMNS
001402 003003          BGT     2$           ;TOO BIG, DEFAULT TO 132(10)
001404 020027 000002 1$:  CMP     $R0,#2       ;TEST # COLUMNS
001410 103002          BHS     3$           ;BRANCH IF OK
001412 012700 000204 2$:  MOV     #132,$R0     ;DEFAULT TO 132(10)
001416 010037 001130 3$:  MOV     $R0,$WIDTH   ;SAVE # COLUMNS
001422 105037 001134          CLRB   $TLOOP        ;RESET FLAGS
001426 105037 001132          CLRB   $STRONE
001432 105037 001133          CLRB   $TRONE
001436 005037 010242          CLR    $SVTST
001442 000401          BR     10$          ;REPLACE THIS INSTRUCTION WITH NOP (204)
                                ;TO SKIP CLOCK TIMINGS
001444 000424          BR     20$
001446 012737 000002 000006 10$: MOV     #RTI,2#6      ;SET TRAP RETURN
001454 012737 000006 000004  MOV     #6,2#4
001462 112737 177777 001135  MOVB   #-1,$CKFLAG   ;SET CLOCK FLAG FOR KW11-P
001470 000261          SEC

```

327	001472	105777	177416		TSTB	3PLKS		:KW11-P AVAILABLE?
328	001476	103011			BCC	30\$		:YES, CHECK FOR CONSOLE TERMINAL
329	001500	112737	000001	001135	MOVB	#1,CKFLAG		:SET CLOCK FLAG FOR KW11-L
330	001506	000261			SEC			
331	001510	105777	177404		TSTB	3LKS		:KW11-L AVAILABLE?
332	001514	103002			BCC	30\$		:YES, CHECK FOR CONSOLE TERMINAL
333	001516	105037	001135	20\$:	CLRB	CKFLAG		:CLEAR CLOCK AVAILABLE FLAG - NONE THERE
334	001522	112737	177777	001153	30\$:	MOVB	#-1,\$TPFLG	:CLEAR TERMINAL AVAILABLE FLAG
335	001530	000261			SEC			
336	001532	105777	177342		TSTB	3TKS		:CONSOLE TERMINAL THERE?
337	001536	103402			BCS	4\$		:NO, CONTINUE
338	001540	105037	001153		CLRB	\$TPFLG		:YES, SET TERMINAL AVAILABLE FLAG
339	001544	103002		4\$:	BCC	5\$		:CONTINUE IF CONSOLE
340	001546	104413	013433		PRINT	NCMSG		:PRINT NO CONSOLE MESSAGE
341	001552	005037	000006	5\$:	CLR	2#6		:RESET TRAP VECTOR HALTS
342	001556	005037	000004		CLR	2#4		
343	001562	005227	177777		INC	#-1		:FIRST TIME?
344	001566	001022			BNE	66\$		:BRANCH IF NO
345	001570	022737	004756	000042	CMP	#SENDAD,2#42		:ACT-11 AUTO-ACCEPT?
346	001576	001416			BEQ	66\$		:BRANCH IF NO
347	001600	104400	001606		TYPE	67\$		:TYPE ASCIZ STRING
348	001604	000413			BR	66\$		:GET OVER THE ASCIZ
349				67\$:	.ASCIZ	<200>#MAINDEC-11-DZLAE-A#<200>		
350	001634			66\$:				
351	001634	005737	001126		TST	\$STNM		:WANT CONTROL NOW?
352	001640	002005			BGE	11\$		:NO, CONTINUE
353	001642	105737	001153	15\$:	TSTB	\$TPFLG		:TERMINAL THERE?
354	001646	001006			BNE	13\$		:NO, DEFAULT TO SW REG CONTROL
355	001650	000137	006270		JMP	KYBDST		:YES, GO TO KYBD CONTROL
356	001654	032777	000400	177240	11\$:	BIT	#SWB,2SWR	:WANT TEST SELECTION?
357	001662	001402			BEQ	12\$		:NO, CHECK TEST #
358	001664	000137	005624	13\$:	JMP	SELECT		:YES, GO TO TEST SELECTION HALT
359	001670	013700	001126	12\$:	MOV	\$STNM,RO		:GET TEST NUMBER
360	001674	006300			ASL	RO		:SET POINTER
361	001676	005760	011564		TST	TAT(RO)		:CHECK IF TEST IN TABLE
362	001702	003004			BGT	14\$		:BRANCH IF IN TABLE
363	001704	002756			BLT	15\$		:END OF SEQUENCE, SELECT TEST
364	001706	005237	001126		INC	\$STNM		:INCREMENT TEST NUMBER
365	001712	000760			BR	11\$		:CHECK NEXT TEST NUMBER IN TABLE
366	001714	000170	011564	14\$:	JMP	2TAT(RO)		:GO TO TEST

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001720	104400	013722
001724	104420	
001726	104417	
001730	005777	177154
001734	100402	
001736	104001	
001740	000772	
001742	105777	177142
001746	100002	
001750	104002	
001752	000765	
001754	104400	013761
001760	104420	
001762	104417	
001764	005777	177120
001770	100402	
001772	104003	
001774	000772	
001776	105777	177106
002002	100002	
002004	104004	
002006	000765	
002010	104400	014004
002014	104420	
002016	104417	
002020	005777	177064
002024	100002	
002026	104005	

\*\*\*\*\*

.SBTTL OPERATOR INTERVENTION TESTS

////////////////////////////////////

:TEST0 - INTERFACE AND CONTROL TESTS

:TEST ERROR AND READY BITS, PRINTER OFF LINE - POWER OFF

////////////////////////////////////

TEST0:	TYPE,	TOMSG0	:TYPE INSTRUCTIONS
28\$:	HOLD		:WAIT FOR OPERATOR
	CHECK		:CHECK FOR CONTROL
	TST	3LPS	:CHECK FOR ERROR CONDITION
	BMI	1\$	:OK, ERROR SET
	ERROR	1	:ERROR CLEAR, POWER OFF
	BR	28\$	:RETEST
1\$:	TSTB	3LPS	:CHECK READY
	BPL	2\$	:OK, READY NOT SET
	ERROR	2	:READY SET, POWER OFF
	BR	28\$	:RETEST

////////////////////////////////////

:TEST ERROR AND READY BITS, PRINTER OFF LINE - POWER ON

////////////////////////////////////

2\$:	TYPE,	TOMSG1	:TYPE INSTRUCTION - TURN POWER ON
	HOLD		:WAIT FOR OPERATOR
3\$:	CHECK		:CHECK FOR CONTROL
	TST	3LPS	:CHECK ERROR
	BMI	4\$	:OK, ERROR SET
	ERROR	3	:ERROR CLEAR, PRINTER OFF LINE
	BR	3\$	:RETEST
4\$:	TSTB	3LPS	:CHECK READY
	BPL	5\$	:OK, READY NOT SET
	ERROR	4	:READY SET, PRINTER OFF LINE
	BR	3\$	:RETEST

////////////////////////////////////

:TEST ERROR AND READY BITS, PRINTER ON LINE

////////////////////////////////////

5\$:	TYPE	,TOMSG2	:TYPE INSTRUCTION, TURN ON LINE
	HOLD		:WAIT FOR OPERATOR
6\$:	CHECK		:CHECK FOR CONTROL
	TST	3LPS	:CHECK ERROR
	BPL	7\$	:OK, ERROR CLEAR
	ERROR	5	:ERROR SET, PRINTER ON LINE

```

421 002030 000772          BR      6$      ;RETEST
422 002032 105777 177052 7$:  TSTB   2LPS  ;CHECK READY
423 002036 100402          BMI     8$      ;OK, READY SET
424 002040 104006          ERROR   6        ;READY CLEAR, PRINTER ON LINE
425 002042 000765          BR      6$      ;RETEST
426
427
428
429
430
431
432
433
434 002044 104400 014040 8$:  TYPE    ,TOMSG3 ;TYPE INSTRUCTION, PAPER OUT
435 002050 104420          HOLD                   ;WAIT FOR OPERATOR
436 002052 104417          CHECK                   ;CHECK CONTROL
437 002054 012777 000012 177030 9$:  MOV     #12,2LPB ;SEND LF
438 002062 005777 177022  TST     2LPS  ;CHECK FOR ERROR CONDITION
439 002066 100402          BMI     10$     ;OK, ERROR SET
440 002070 104007          ERROR   7        ;ERROR CLEAR, PAPER OUT ERROR
441 002072 000767          BR      9$      ;RETEST
442 002074 105777 177010 10$: TSTB   2LPS  ;CHECK READY
443 002100 100002          BPL     11$     ;OK, READY CLEAR
444 002102 104010          ERROR   10       ;READY SET, PAPER OUT, ON LINE
445 002104 000762          BR      9$      ;RETEST
446
447
448
449
450
451
452 002106 104400 014072 11$: TYPE    ,TOMSG4 ;TYPE INSTRUCTION, RESET & ON LINE
453 002112 104420          HOLD                   ;WAIT FOR OPERATOR
454 002114 104417          CHECK                   ;CHECK FOR CONTROL
455 002116 005777 176766  TST     2LPS  ;CHECK ERROR
456 002122 100002          BPL     13$     ;OK, ERROR CLEAR
457 002124 104011          ERROR   11       ;ERROR DID NOT CLEAR
458 002126 000772          BR      12$     ;RETEST
459 002130 105777 176754 13$: TSTB   2LPS  ;CHECK READY
460 002134 100402          BMI     14$     ;OK, READY SET
461 002136 104012          ERROR   12       ;READY NOT SET
462 002140 000773          BR      13$     ;RETEST
463
464
465
466
467
468
469
470 002142 104417          CHECK                   ;CHECK CONTROL
471 002144 000005          RESET                  ;CLEAR WORLD
472 002146 005777 176736  TST     2LPS  ;CHECK ERROR
473 002152 100002          BPL     15$     ;OK, ERROR CLEAR
474 002154 104013          ERROR   13       ;ERROR BIT SET AFTER RESET INSTR.

```

475 002156 000771  
476 002160 104417  
477 002162 000005  
478 002164 105777 176720  
479 002170 100402  
480 002172 104014  
481 002174 000771

15\$: BR 14\$ :RETEST  
CHECK :CHECK CONTROL  
RESET :CLEAR WORLD  
TSTB 2LPS :CHECK READY  
BMI 16\$ :OK, READY SET  
ERROR 14 :READY BIT CLEAR AFTER RESET INSTR.  
BR 15\$ :RETEST

;/;;/

;CHECK THAT LOADING CHAR BUFFER RESETS READY BIT  
;AND PRINTER DOES GO BACK READY.

;/;;/

490 002176 104417  
491 002200 005005  
492 002202 012777 000015 176702  
493 002210 105777 176674  
494 002214 100002  
495 002216 104015  
496 002220 000766  
497 002222 005777 176662  
498 002226 100002  
499 002230 104016  
500 002232 000761  
501 002234 105777 176650  
502 002240 100404  
503 002242 005205  
504 002244 001366  
505 002246 104017  
506 002250 000752

16\$: CHECK :CHECK CONTROL  
CLR R5 :CLEAR TIME OUT COUNTER  
MOV #15,2LPS :LOAD CARRIAGE RETURN INTO BUFFER  
TSTB 2LPS :CHECK READY  
BPL 17\$ :OK, READY CLEAR  
ERROR 15 :READY BIT NOT CLEAR WHEN CHAR LOADED  
BR 16\$ :RETEST  
17\$: TST 2LPS :CHECK ERROR  
BPL 18\$ :OK, ERROR CLEAR  
ERROR 16 :ERROR BIT SET AFTER CHAR LOAD  
BR 16\$ :RETEST  
18\$: TSTB 2LPS :PRINTER STILL BUSY  
BMI 19\$ :NO, NEXT TEST  
INC R5 :YES, INC TIMER  
BNE 17\$ :WAIT FOR FLAG  
ERROR 17 :NO, TOO LONG  
BR 16\$ :RETEST

;/;;/

;CHECK INTERRUPT LEVEL OF PRINTER  
;PRINTER SHOULD BE AT LEVEL 4  
;TEST THAT PRINTER WILL NOT INTERRUPT ABOVE LEVEL 3

;/;;/

517 002252 012705 000340  
518 002256 104417  
519 002260 012737 002362 000200  
520 002266 012737 000340 000202  
521 002274 005777 176610  
522 002300 100002  
523 002302 104020  
524 002304 000764  
525 002306 105777 176576  
526 002312 100402  
527 002314 104021  
528 002316 000757

19\$: MOV #PR7,R5 :SET FIRST LEVEL  
20\$: CHECK :CHECK CONTROL  
MOV #23\$,200 :SET INTERRUPT RETURN  
MOV #PR7,202 :SET PRIORITY 7 ON INTERRUPT  
TST 2LPS :CHECK FOR ERROR  
BPL 21\$ :OK, ERROR CLEAR  
ERROR 20 :ERROR BIT SET  
BR 20\$ :RETEST  
21\$: TSTB 2LPS :CHECK READY  
BMI 22\$ :OK, READY SET  
ERROR 21 :READY BIT NOT SET  
BR 20\$ :RETEST



```

529 002320          22$:
530 002320 010546          MOV    R5, -(SP)      ;; PUT NEW PS ON STACK
531 002322 012746 002330  MOV    #64$, -(SP)   ;; PUT NEW PC ON STACK
532 002326 000002          RTI                    ;; POP NEW PC AND PS
533 002330          64$:
534 002330 052777 000100 176552  BIS    #BIT6, 2LPS    ; SET PRINTER INT. ENABLE
535 002336 000240          NOP                    ; DELAY
536 002340 042777 000100 176542  BIC    #BIT6, 2LPS    ; CLEAR PRINTER INT. ENABLE
537 002346 162705 000040          SUB    #40, R5        ; SET NEXT LEVEL
538 002352 020527 000140          CMP    R5, #PR3      ; LEVEL 3?
539 002356 001404          BEQ    24$           ; YES, CONTINUE NEXT TEST
540 002360 000736          BR     20$           ; NO, TEST THIS LEVEL
541
542 002362 022626          23$:  CMP    (SP)+, (SP)+  ; RESTORE STACK
543 002364 104022          ERROR  22           ; INTERRUPT ABOVE LEVEL 3
544 002366 000733          BR     20$           ; RETEST
545
546 ;////////////////////
547
548 ;TEST ABILITY OF PRINTER TO INTERRUPT AT ALL PRIORITY LEVELS BELOW 4
549
550 ;////////////////////
551
552 002370 104417          24$:  CHECK
553 002372 012737 002456 000200  MOV    #27$, 200     ; CHECK FOR CONTROL
554 002400 005777 176504          TST    2LPS          ; SET INTERRUPT RETURN
555 002404 100002          BPL    25$          ; CHECK FOR ERROR
556 002406 104020          ERROR  20           ; OK, ERROR CLEAR
557 002410 000767          BR     24$          ; ERROR BIT SET
558 002412 105777 176472          25$:  TSTB   2LPS          ; RETEST
559 002416 100402          BMI    26$          ; CHECK READY
560 002420 104021          ERROR  21           ; OK, READY SET
561 002422 000762          BR     24$          ; READY CLEAR
562
563 002424          26$:
564 002424 010546          MOV    R5, -(SP)     ; PUT NEW PS ON STACK
565 002426 012746 002434  MOV    #65$, -(SP)   ; PUT NEW PC ON STACK
566 002432 000002          RTI                    ; POP NEW PC AND PS
567 002434          65$:
568 002434 052777 000100 176446  BIS    #BIT6, 2LPS    ; SET PRINTER INTR. ENABLE
569 002442 000240          NOP                    ; DELAY
570 002444 042777 000100 176436  BIC    #BIT6, 2LPS    ; CLEAR PRINTER INTR. ENABLE
571 002452 104023          ERROR  23           ; NO INTERRUPT BELOW LEVEL 4
572 002454 000745          BR     24$          ; RETEST
573 002456 042777 000100 176424  27$:  BIC    #BIT6, 2LPS    ; CLEAR PRINTER INTR. ENABLE
574 002464 022626          CMP    (SP)+, (SP)+  ; RESET STACK
575 002466 162705 000040          SUB    #40, R5        ; SET NEXT LEVEL
576 002472 002336          BGE    24$          ; RETEST IF NOT DONE ALL LEVELS
577 002474 012737 000137 000200  MOV    #137, 200     ; RESET INSTRUCTIONS AT 200-202
578 002502 012737 001154 000202  MOV    #START, 202
579 002510 012746 000000          MOV    #0, -(SP)     ; PUT NEW PS ON STACK
580 002514 012746 002522          MOV    #66$, -(SP)   ; PUT NEW PC ON STACK
581 002520 000002          RTI                    ; POP NEW PC AND PS
582 002522          66$:

```

H03

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DZLAEA.P11 OPERATOR INTERVENTION TESTS

SEQ 0033

583 002522 000137 005516

JMP EXIT

;EXIT TEST

```

584 ;////////////////////////////////////
585 ;TEST1 - TOP OF FORM SWITCH TEST
586 ;////////////////////////////////////
587
588
589
590 TEST1: PRTHDR ;PRINT TEST HEADER
591 MOV #4$,R5 ;SET TABLE POINTER
592 MOV #30,R1 ;SET CHAR COUNT
593 MOV #55,R0 ;SET DASH CHAR
594 MLOAD ;LOAD DASHED LINE
595 PRINT ,SCR ;PRINT LINE
596 3$: TYPE ,T1MSG3 ;TYPE INSTRUCTIONS
597 MOV R5,1$ ;SET SWITCH SETTING FOR MMSG
598 TYPE
599 1$: .WORD 0
600 TYPE ,T1MSG4 ;FINISH INSTRUCTIONS
601 HOLD ;WAIT FOR OPERATOR
602 CHECK ;CHECK FOR CONTROL
603 PRINT ,SFF ;ISSUE FORM FEED
604 PRINT ,T1MSG1 ;PRINT REFERENCE LINE
605 MOV R5,2$ ;SET FORM FEED LENGTH FOR MMSG
606 PRINT
607 2$: .WORD 0
608 PRINT ,T1MSG2 ;FINISH MMSG
609 CMP (R5)+,(R5)+ ;INC TABLE POINTER
610 TST (R5) ;CHECK TABLE TO SEE IF DONE TEST
611 BNE 3$ ;FINISH TEST
612 PRINT ,SLF ;ADVANCE PAPER WHEN DONE
613 JMP EXIT ;EXIT TEST
614
615 4$: .ASCIZ / 3 / ;FORM FEED SWITCH SETTINGS
616 .ASCIZ /3.5/
617 .ASCIZ / 4 /
618 .ASCIZ /5.5/
619 .ASCIZ / 6 /
620 .ASCIZ / 7 /
621 .ASCIZ / 8 /
622 .ASCIZ /8.5/
623 .ASCIZ /11/
624 .ASCIZ /12/
625 .ASCIZ /14/
626 .WORD 0 ;END OF TABLE

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;////////////////////////////////////
:TEST2 - PRINT SPEED TIMING
:A SWIRL PATTERN IS PRINTED FOR ONE FULL MINUTE
:WHILE THE NUMBER OF LINES PRINTED IS COUNTED.
:TIMING WILL BE DONE BY KW11-L/KW11-P CLOCK OTION IF EITHER AVAILABLE.
:OTHERWISE, MANUAL TIMING WILL BE USED TO OBTAIN APPROX. PRINT TIMINGS.

:IF A HARDWARE SWITCH REGISTER IS NOT AVAILABLE, THIS TEST
:CANNOT BE RUN WITHOUT A CLOCK OPTION BEING AVAILABLE. THE
:PROGRAM WILL AUTOMATICALLY SKIP THIS TEST IF IT CANNOT BE RUN.

;////////////////////////////////////
TEST2: PRTHDR ;PRINT TEST HEADER
MOV #SPD, TORTN ;SET TIME OUT RETURN
CLR R4 ;CLEAR LINE COUNT
TSTB CKFLAG ;TEST CLOCK FLAG
BEQ 4$ ;NONE THERE, MANUAL TIMING
BLT 1$ ;KW11-P
MOV MINCNT, CNTR ;SET KW11-L CLOCK COUNT
MOV #BIT6, PLKS ;ENABLE CLOCK INTERRUPT
BR T2SP ;START PRINTING
1$: MOV MINCNT, ACSBR ;SET CLOCK COUNT
MOV #105, PLKS ;START CLOCK
BR T2SP ;START PRINTING
4$: CMP SWR, #177570 ;CLECK SW REG ADR
BEQ 2$
PRINT , T2EM ;CONTINUE IF HARDWARE
TYPE , T2EM ;PRINT ERRORS MESSG
JMP EXIT ;EXIT TEST
2$: TYPE , MANMSG ;PRINT INSTRUCTIONS
3$: BIT #SW12, ASWR ;SW12 UP?
BEQ 3$ ;NO, WAIT FOR START

T2SP: MOV #41, R2 ;SET START CHAR
1$: MOV R2, R0 ;SET CHAR
2$: MOV WIDTH, R1 ;SET COLUMN COUNT
3$: LOAD ;LOAD CHAR
DEC R1 ;DEC CHAR COUNT
BEQ 4$ ;BRANCH IF DONE LINE
INC R0 ;NEXT CHAR
CMP R0, #177 ;CHECK CHAR
BNE 3$ ;OK, CONTINUE
MOV #40, R0 ;SET CHAR = SPACE
BR 3$ ;CONTINUE
4$: PRINT , $LF ;PRINT LINE
INC R4 ;INC LINE COUNT
TSTB CKFLAG ;USING CLOCK TIMING?
BNE 5$ ;YES, BYPASS MANUAL TIMING
BIT #SW12, ASWR ;SW12 DOWN?
BNE 5$ ;NO, CONTINUE
JMP SPD ;YES, EXIT PRINTING ROUTINE
    
```

002716	104412				
002720	012737	003134	005462		
002726	005004				
002730	105737	001135			
002734	001417				
002736	002407				
002740	013737	005464	005460		
002746	012777	000100	176144		
002754	000427				
002756	013777	005464	176132	1\$:	
002764	012777	000105	176122		
002772	000420				
002774	023727	001122	177570	4\$:	
003002	001406				
003004	104413	014267			
003010	104400	014267			
003014	000137	005516			
003020	104400	013461		2\$:	
003024	032777	010000	176070	3\$:	
003032	001774				
003034	012702	000041		T2SP:	
003040	010200			1\$:	
003042	013701	001130		2\$:	
003046	104414			3\$:	
003050	005301				
003052	001407				
003054	005200				
003056	020027	000177			
003062	001371				
003064	012700	000040			
003070	000766				
003072	104413	001142		4\$:	
003076	005204				
003100	105737	001135			
003104	001006				
003106	032777	010000	176006		
003114	001002				
003116	000137	003134			

```

681 003122 005202          5$:  INC      R2          ;INC START CHAR
682 003124 020227 000177    CMP      R2,#177      ;CHECK IT
683 003130 001343          BNE      1$          ;OK, CONTINUE
684 003132 000740          BR       T2SP        ;RESET START CHAR
685
686 ;////////////////////////////////////
687
688 ;ROUTINE TO PRINT/TYPE MEASURED PRINT SPEED FOR TEST 2.
689 ;////////////////////////////////////
690
691
692 003134 012700 000177    SPD:  MOV      #177,R0    ;SET RUBOUT CHAR
693 003140 104414          LOAD          ;CLEAR CHAR BUFFER
694 003142 104400 013623    TYPE     PRSP1      ;START MMSG
695 003146 104413 013623    PRINT    ,PRSP1
696 003152 105737 001135    TSTB    CKFLAG      ;USING CLOCK?
697 003156 001004          BNE      1$          ;YES, BRANCH
698 003160 104400 013644    TYPE     ,PRSP2      ;ADD WORD "APPROXIMATELY" TO MMSG
699 003164 104413 013644    PRINT    ,PRSP2
700 003170
701 003170 010446          1$:  MOV      R4,-(SP)    ;: PUSH R4 ON STACK
702 003172 004737 011120    JSR     PC,$S820    ;: CONVERT #
703 003176 104416          CNLOAD          ;: LOAD #
704 003200 010446          MOV     R4,-(SP)    ;: PUSH R4 ON STACK
705 003202 104404          TYPDS          ;: TYPE #
706 003204 104413 013655    PRINT    ,PRSP3      ;: LOAD MORE OF MMSG
707 003210 104400 013655    TYPE     ,PRSP3
708 003214 013746 001130    MOV     WIDTH,-(SP) ;: #COLUMNS ON STACK
709 003220 104404          TYPDS          ;: TYPE #
710 003222 104400 013704    TYPE     ,PRSP4      ;: TYPE END OF MMSG
711 003226 013746 001130    MOV     WIDTH,-(SP) ;: # COLUMNS ON STACK AGAIN
712 003232 004737 011120    JSR     PC,$S820    ;: CONVERT #
713 003236 104416          CNLOAD          ;: LOAD #
714 003240 104413 013704    PRINT    ,PRSP4      ;: PRINT MMSG ON LA180
715 003244 000137 005516    JMP     EXIT        ;: EXIT TEST
    
```

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716 ;*****
717
718 .SBTTL PRINTING TESTS
719
720
721
722 ;////////////////////////////////////
723
724 ;TEST20 - DATA TRANSFER PATHS TEST
725
726 ;THIS TEST PRINTS 16 LINES OF ALTERNATING *'S AND U'S IN A CHECKERBOARD
727 ;PATTERN
728
729 ;////////////////////////////////////
730
731 003250 104412 TEST20: PRTHDR ;PRINT TEST HEADER
732 003252 012703 052452 MOV #"*U,R3 ;SET FIRST CHAR PAIR
733 003256 012702 000020 MOV #16,R2 ;SET LINE COUNT
734 003262 010300 1$: MOV R3,R0 ;SET CHAR PAIR
735 003264 013701 001130 MOV WIDTH,R1 ;SET COLUMN COUNT
736 003270 104414 2$: LOAD ;LOAD CHAR
737 003272 000300 SWAB R0 ;SET NEXT CHAR
738 003274 005301 DEC R1 ;DEC COLUMN COUNT
739 003276 001374 BNE 2$ ;FINISH LINE
740 003300 000303 SWAB R3 ;SET NEXT LINE START CHAR
741 003302 104413 001142 PRINT ,SLF ;PRINT LINE
742 003306 005302 DEC R2 ;DEC LINE COUNT
743 003310 001364 BNE 1$ ;FINISH TEST
744 003312 000137 005516 JMP EXIT ;EXIT WHEN DONE

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754 003316 104412
755 003320 013701 001130
756 003324 012700 000060
757 003330 104414
758 003332 005301
759 003334 001405
760 003336 012700 000040
761 003342 104414
762 003344 005301
763 003346 001366
764 003350 104413 001144
765 003354 012702 000002
766 003360 012700 000040
767 003364 010201
768 003366 005301
769 003370 104415
770 003372 012700 000130
771 003376 104414
772 003400 104413 001144
773 003404 062702 000002
774 003410 020237 001130
775 003414 101761
776 003416 104413 001142
777 003422 000137 005516

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;////////////////////////////////////
;TEST21 - HEAD POSITIONING TEST
;THIS TEST PRINTS A SINGLE LINE OF ALTERNATING D'S AND SPACES
;THEN FILLS IN THE SPACES WITH X'S ONE AT A TIME.
;////////////////////////////////////
TEST21: PRTHDR ;PRINT TEST HEADER
MOV WIDTH,R1 ;SET COLUMN COUNT
1$: MOV #60,R0 ;SET CHAR
LOAD ;LOAD CHAR
DEC R1 ;DEC CHAR COUNT
BEQ 2$ ;PRINT LINE WHEN LOADED
MOV #40,R0 ;SET SPACE CHAR
LOAD ;LOAD SPACE
DEC R1 ;DEC CHAR COUNT
BNE 1$ ;FINISH LINE
2$: PRINT ,SCR ;PRINT LINE
MOV #2,R2 ;SET FIRST CHAR COUNT
3$: MOV #40,R0 ;SET SPACE CHAR
MOV R2,R1 ;GET CHAR COUNT
DEC R1 ;SUBTRACT ONE
MLOAD ;LOAD SPACES
MOV #'X,R0 ;SET X CHAR
LOAD ;LOAD X
PRINT ,SCR ;PRINT LINE
ADD #2,R2 ;ADD 2 TO CHAR COUNT
CMP R2,WIDTH ;DONE LINE?
BLOS 3$ ;NO, FINISH LINE
PRINT ,SLF ;YES, ADVANCE PAPER
JMP EXIT ;EXIT TEST

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003430 012702 000002  
003434 013701 001130  
003440 020127 000177  
003444 003402  
003446 012701 000177  
003452 104413 003510  
003456 005301  
003460 001405  
003462 012700 000055  
003466 104414  
003470 005301  
003472 001367  
003474 104413 001142  
003500 005302  
003502 001354  
003504 000137 005516  
003510 004057 000134

;/;;/;  
:TEST22 - BACKSPACE TEST  
:2 LINES OF X'S INTERSPACED WITH DASHES WILL BE PRINTED BY PRINTING A SLASH,  
:EXECUTING A BACKSPACE, AND THEN PRINTING A BACKSLASH TO  
:COMPLETE EACH X CHAR.  
:A MAXIMUM OF 127 COLUMNS WILL BE PRINTED BY THIS TEST.  
;/;;/;

TEST22: PRTHDR ;PRINT TEST HEADER  
MOV #2,R2 ;SET LINE COUNT  
1\$: MOV WIDTH,R1 ;SET COLUMN COUNT  
CMP R1,#127. ;CHECK # COLUMNS  
BLE 2\$ ;GREATER THAN 127?  
MOV #127.,R1 ;YES, SET TO 127  
2\$: PRINT 10\$ ;LOAD SLASH-BS-BACKSLASH  
DEC R1 ;DEC CLOUMN COUNT  
BEQ 3\$ ;PRINT LINE IF DONE  
MOV #55,R0 ;SET ASCII OF DASH  
LOAD ;LOAD DASH CHAR  
DEC R1 ;DEC COLUMN COUNT  
BNE 2\$ ;FINISH LINE  
3\$: PRINT \$LF ;PRINT LINE  
DEC R2 ;DEC LINE COUNT  
BNE 1\$ ;FINISH TEST  
JMP EXIT ;EXIT TEST  
10\$: .ASCIZ <57><10><134>  
 .EVEN





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003550 104412  
003552 012702 000041  
003556 012705 000036  
003562 013701 001130  
003566 012703 000377  
003572 160103  
003574 005004  
003576 162703 000035  
003602 002402  
003604 005204  
003606 000773  
003610 005003  
003612 162701 000377  
003616 005401  
003620 160301  
003622 004737 003754  
003626 013701 001130  
003632 010200  
003634 104414  
003636 005301  
003640 001407  
003642 005200  
003644 020027 000177  
003650 001371  
003652 012700 000040  
003656 000766  
003660 010301  
003662 004737 003754  
003666 104413 001142  
003672 005305  
003674 003015  
003676 105737 001134  
003702 001006  
003704 032777 040000 175210  
003712 001002  
003714 000137 005516  
003720 012705 000036  
003724 005003  
003726 000401  
003730 060403  
003732 013701 001130  
003736 005202  
003740 020227 000177

////////////////////////////////////  
:TEST24 - NON-PRINTABLE CHARACTER TEST  
:THIS TEST PRINTS A 30 LINE SWIRL PATTERN WITH NON-PRINTABLE CHARACTERS  
:LOADED BEFORE AND AFTER THE PRINTING CHARACTERS TO TEST ALL AREAS OF THE  
:CHARACTER BUFFER IN THE LA180. IF THIS TEST IS LOOPED ON, THE SWIRL  
:PATTERN WILL CONTINUE, 30 LINES PRINTED EACH TIME THE TEST IS LOOPED.  
////////////////////////////////////

TEST24: PRTHDR :PRINT TEST HEADER  
MOV #41,R2 :SET START CHAR  
MOV #30.,R5 :SET LINE COUNT  
MOV WIDTH,R1 :GET COLUMN COUNT  
MOV #255.,R3 :SET BUFFER SIZE  
SUB R1,R3 :SUBTRACT COLUMNS COUNT  
CLR R4 :CLEAR CHAR INC COUNT  
2\$: SUB #29.,R3 :DIVIDE NON-PRINT CHAR COUNT BY 29  
BLT 3\$ :  
INC R4 :R4 = NON-PRINT CHAR INC COUNT  
BR 2\$ :  
3\$: CLR R3 :CLEAR NON-PRINT CHAR COUNT 2ND BLOCK  
4\$: SUB #255.,R1 :CALCULATE # NON-PRINT CHARS. 1ST BLOCK  
NEG R1 :  
SUB R3,R1 :  
JSR PC,10\$ :LOAD 1ST BLOCK OF NON-PRINT CHARS  
MOV WIDTH,R1 :SET # PRINTABLE CHARS (COLUMN COUNT)  
MOV R2,R0 :SET FIRST PRINT CHAR  
5\$: LOAD :LOAD PRINTABLE CHAR  
DEC R1 :DEC CHAR COUNT  
BEQ 6\$ :BRANCH IF DONE PRINTABLE CHARS  
INC R0 :NEXT CHAR  
CMP R0,#177 :CHECK CHAR  
BNE 5\$ :OK - CONTINUE  
MOV #40,R0 :RESET CHAR = SPACE  
BR 5\$ :CONTINUE  
6\$: MOV R3,R1 :SET # NON-PRINT CHARS, 2ND BLOCK  
JSR PC,10\$ :LOAD 2ND BLOCK NON-PRINT CHARS  
PRINT \$LF :PRINT LINE  
DEC R5 :DEC LINE COUNT  
BGT 8\$ :CONTINUE TEST  
TSTB TLOOP :LOOP ON TEST?  
BNE 7\$ :YES, INITIALIZE  
BIT #SW14,JSWR :LOOP ON TEST?  
BNE 7\$ :YES, INITIALIZE  
JMP EXIT :EXIT TEST  
7\$: MOV #30.,R5 :RESET LINE COUNT  
CLR R3 :CLEAR NON-PRINT CHAR COUNT  
BR 9\$ :CONTINUE SWIRL  
8\$: ADD R4,R3 :INC NON-PRINT CHAR COUNT, 2ND BLOCK  
9\$: MOV WIDTH,R1 :RESET COLUMN COUNT  
INC R2 :INC START CHAR  
CMP R2,#177 :CHECK START CHAR

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882 003744 001322
883 003746 012702 000041
884 003752 000717
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892 003754 005701
893 003756 001430
894 003760 005000
895 003762 104414
896 003764 005301
897 003766 003424
898 003770 005200
899 003772 020027 000007
900 003776 001774
901 004000 020027 000010
902 004004 001771
903 004006 020027 000012
904 004012 001766
905 004014 020027 000014
906 004020 001753
907 004022 020027 000015
908 004026 001750
909 004030 020027 000040
910 004034 001751
911 004036 000751
912 004040 000207

```

```

      BNE 4$           ;OK, CONTINUE
      MOV #41,R2      ;RESET START CHAR
      BR 4$           ;CONTINUE

;////////////////////////////////////
;ROUTINE TO LOAD NON-PRINTABLE CHARACTERS FOR TEST 24.
;////////////////////////////////////

10$:  TST  R1           ;TEST CHAR COUNT
      BEQ 14$         ;RETURN IF ZERO
11$:  CLR  R0           ;SET FIRST NON-PRINT CHAR
12$:  LOAD R1           ;LOAD CHAR
      DEC R1           ;DEC CHAR COUNT
      BLE 14$         ;RETURN IF DONE
13$:  INC  R0           ;NEXT CHAR
      CMP R0,#7        ;CHAR = BELL ?
      BEQ 13$         ;YES, NEXT CHAR
      CMP R0,#10       ;CHAR = BS?
      BEQ 13$         ;YES, NEXT CHAR
      CMP R0,#12       ;CHAR = LF?
      BEQ 13$         ;YES, NEXT CHAR
      CMP R0,#14       ;CHAR = FF?
      BEQ 13$         ;YES, NEXT CHAR
      CMP R0,#15       ;CHAR = CR?
      BEQ 13$         ;YES, NEXT CHAR
      CMP R0,#40       ;CHAR = SPACE?
      BEQ 11$         ;YES, RESET CHAR
      BR 12$         ;CONTINUE
14$:  RTS  PC          ;RETURN

```

```

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920
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923
924 004042 104412
925 004044 012701 000020
926 004050 012700 000105
927 004054 104415
928 004056 012700 000177
929 004062 104414
930 004064 005002
931 004066 013701 001130
932 004072 012700 000061
933 004076 104414
934 004100 005301
935 004102 001414
936 004104 005202
937 004106 020227 000144
938 004112 002771
939 004114 012700 000063
940 004120 020227 000202
941 004124 002764
942 004126 012700 000062
943 004132 000761
944 004134 104413 001142
945 004140 012701 000400
946 004144 012700 000105
947 004150 104415
948 004152 104413 001142
949 004156 012701 000376
950 004162 012700 000105
951 004166 104415
952 004170 012700 000177
953 004174 104414
954 004176 104413 001142
955 004202 012701 000400
956 004206 012700 000105
957 004212 104415
958 004214 013701 001130
959 004220 012700 000060
960 004224 005002
961 004226 104414
962 004230 005301
963 004232 001407
964 004234 005202
965 004236 020227 000143
966 004242 002771

```

```

;////////////////////////////////////
;TEST25 - BUFFER TEST
;THIS TEST CHECKS THE CHARACTER BUFFER OF THE LA180 WHILE PRINTING
;FOUR LINES OF NUMBERS (WITH 2 BLANK LINES BETWEEN THE FIRST AND SECOND
;LINE). THESE LINES CAN BE USED TO CHECK THE PROPER PRINTING WIDTH.
;ANY E PRINTED INDICATES AN INCORRECT LOAD OR BUFFER ACTION.
;////////////////////////////////////

```

```

TEST25: PRTHDR ;PRINT TEST HEADER
MOV #16, R1 ;SET CHAR COUNT
MOV #'E, R0 ;SET E CHAR
MLOAD ;LOAD BUFFER
MOV #177, R0 ;SET RUBOUT CHAR
LOAD ;CLEAR BUFFER
CLR R2 ;CLEAR CHAR COUNT
MOV WIDTH, R1 ;SET COLUMN COUNT
MOV #61, R0 ;SET CHAR
1$: LOAD ;LOAD CHAR
DEC R1 ;DEC COLUMN COUNT
BEQ 2$ ;PRINT LINE WHEN LOADED
INC R2 ;INC CHAR COUNT
CMP R2, #100. ;DONE ONES?
BLT 1$ ;NO, CONTINUE
MOV #63, R0 ;SET NEXT CHAR
CMP R2, #130. ;DONE 3'S?
BLT 1$ ;NO, CONTINUE
MOV #62, R0 ;YES, SET NEXT CHAR
BR 1$ ;CONTINUE LOADING CHARACTERS
2$: PRINT ,SLF ;PRINT LINE
MOV #256, R1 ;SET CHAR COUNT
MOV #'E, R0 ;SET E CHAR
MLOAD ;LOAD BUFFER
PRINT ,SLF ;PRINT BLANK LINE
MOV #254, R1 ;SET CHAR COUNT
MOV #'E, R0 ;SET E CHAR
MLOAD ;LOAD BUFFER
MOV #177, R0 ;SET RUBOUT CHAR
LOAD ;CLEAR BUFFER
PRINT ,SLF ;BLANK LINE
MOV #256, R1 ;SET CHAR COUNT
MOV #'E, R0 ;SET E CHAR
MLOAD ;LOAD BUFFER
MOV WIDTH, R1 ;SET COLUMN COUNT
MOV #60, R0 ;SET CHAR
3$: CLR R2 ;CLEAR CHAR COUNT
LOAD ;LOAD CHAR
DEC R1 ;DEC COLUMN COUNT
BEQ 4$ ;PRINT LINE WHEN LOADED
INC R2 ;INC CHAR COUNT
CMP R2, #99. ;DONE ZEROS?
BLT 3$ ;NO, CONTINUE

```

967	004244	012700	000061		MOV	#61,R0	:YES, SET NEXT CHAR
968	004250	000766			BR	3\$	:CONTINUE
969	004252	104413	001142	4\$:	PRINT	,\$LF	:PRINT LINE
970	004256	012701	000400		MOV	#256,R1	:SET CHAR COUNT
971	004262	012700	000105		MOV	#'E,R0	:SET E CHAR
972	004266	104415			MLOAD		:LOAD BUFFER
973	004270	012700	000177		MOV	#177,R0	:SET RUBOUT CHAR
974	004274	104414			LOAD		:CLEAR BUFFER
975	004276	012700	000060		MOV	#60,R0	:SET CHAR
976	004302	012702	000011		MOV	#9,R2	:SET GROUP COUNT
977	004306	013701	001130		MOV	WIDTH,R1	:SET CHAR COUNT
978	004312	104414		5\$:	LOAD		:LOAD CHAR
979	004314	005302			DEC	R2	:DEC GROUP COUNT
980	004316	001010			BNE	7\$	:FINISH GROUP
981	004320	005200			INC	R0	:SET NEXT CHAR
982	004322	020027	000072		CMP	R0,#72	:GOOD CHAR?
983	004326	103402			BLO	6\$	:YES, CONTINUE
984	004330	012700	000060		MOV	#60,R0	:NO, RESET CHAR TO ZERO
985	004334	012702	000012	6\$:	MOV	#10.,R2	:RESET GROUP COUNT
986	004340	005301		7\$:	DEC	R1	:DEC CHAR COUNT
987	004342	001363			BNE	5\$	:FINISH LINE
988	004344	104413	001142		PRINT	,\$LF	:PRINT LINE
989	004350	012701	000400		MOV	#256,R1	:SET CHAR COUNT
990	004354	012700	000105		MOV	#'E,R0	:SET E CHAR
991	004360	104415			MLOAD		:LOAD BUFFER
992	004362	012700	000061		MOV	#61,R0	:SET CHAR
993	004366	013701	001130		MOV	WIDTH,R1	:SET CHAR COUNT
994	004372	104414		8\$:	LOAD		:LOAD CHAR
995	004374	005200			INC	R0	:SET NEXT CHAR
996	004376	020027	000072		CMP	R0,#72	:GOOD CHAR?
997	004402	103402			BLO	9\$	:YES, CONTINUE
998	004404	012700	000060		MOV	#60,R0	:RESET CHAR
999	004410	005301		9\$:	DEC	R1	:DEC CHAR COUNT
1000	004412	001367			BNE	8\$	:FINISH LINE
1001	004414	104413	001142		PRINT	,\$LF	:PRINT LINE
1002	004420	000137	005516		JMP	EXIT	:EXIT TEST

```

1003
1004
1005
1006
1007
1008
1009
1010
1011
1012 004424 104412
1013 004426 012703 004504
1014 004432 012702 000003
1015 004436 011300
1016 004440 001417
1017 004442 013701 001130
1018 004446 104414
1019 004450 000300
1020 004452 005301
1021 004454 001374
1022 004456 005302
1023 004460 001403
1024 004462 104413 001144
1025 004466 000763
1026 004470 104413 001142
1027 004474 005723
1028 004476 000755
1029 004500 000137 005516
1030
1031 004504 020105
1032 004506 040040
1033 004510 020115
1034 004512 021440
1035 004514 000000

```

```

;////////////////////////////////////
;TEST26 - OVERPRINT TEST
;THIS TEST PRINTS FOUR LINES OF ALTERNATING CHARACTERS AND SPACES
;IN A CHECKERBOARD PATTERN. EACH LINE IS OVERPRINTED TWICE.
;////////////////////////////////////
TEST26: PRTHDR ;PRINT TEST HEADER
MOV #6$,R3 ;SET TABLE POINTER
1$: MOV #3,R2 ;SET OVERPRINT COUNT
2$: MOV (R3),R0 ;GET CHAR PAIR
BEQ 5$ ;EXIT IF DONE TEST
MOV WIDTH,R1 ;SET COLUMN COUNT
3$: LOAD ;LOAD CHAR
SWAB R0 ;SET NEXT CHAR
DEC R1 ;DEC COLUMN COUNT
BNE 3$ ;FINISH LINE
DEC R2 ;DEC OVERPRINT COUNT
BEQ 4$ ;BRANCH IF DONE OVERPRINT
PRINT ,SCR ;PRINT LINE
BR 2$ ;CONTINUE
4$: PRINT ,SLF ;PRINT LINE
TST (R3)+ ;INC TABLE POINTER
BR 1$ ;PRINT NEXT LINE
5$: JMP EXIT ;EXIT TEST
6$: .ASCII /E /
.ASCII /O /
.ASCII /M /
.ASCII /#/
.WORD 0 ;END OF TABLE

```

1036  
1037  
1038  
1039  
1040  
1041  
1042  
1043  
1044  
1045  
1046  
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1049  
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1051  
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1062  
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1067  
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1070  
1071  
1072  
1073  
1074  
1075

004516 104412  
004520 012703 004624  
004524 111346  
004526 004737 011120  
004532 104416  
004534 121327 000001  
004540 101406  
004542 012701 000035  
004546 121327 000010  
004552 101411  
004554 000407  
004556 013701 001130  
004562 020127 000036  
004566 103002  
004570 012701 000036  
004574 005301  
004576 012700 000055  
004602 104415  
004604 111301  
004606 113700 001142  
004612 104415  
004614 105723  
004616 003342  
004620 000137 005516  
004624 001 002 004 55:  
004627 010 020 040  
004632 000  
004634 .EVEN

```
;/;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;/
:TEST27 - MULTIPLE LINE FEED TEST
:NUMBER PRINTED INDICATES NUMBER OF LINE FEEDS FOLLOWING THAT LINE.
:DASHED REFERENCE LINES ARE PRINTED TO AID IN CHECKING PROPER
:LINE FEEDS.
;/;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;/
TEST27: PRTHDR ;PRINT TEST HEADER
MOV #55,R3 ;SET TABLE POINTER
1$: MOVB (R3),-(SP) ;NUMBER ONTO STACK
JSR PC,$5B2D ;CONVERT #
CNLOAD ;LOAD NUMBER
CMPB (R3),#1 ;TEST #
BLOS 2$ ;PRINT FULL DASH LINE IF 0 OR 1
MOV #29.,R1 ;SET DASH LENGTH
CMPB (R3),#8. ;CHECK #
BLOS 4$ ;2 4 OR 8 - PRINT 29 DASHES
BR 3$ ;16 OR 32 - PRINT 28 DASHES
2$: MOV WIDTH,R1 ;SET CHAR COUNT
CMP R1,#30. ;CHECK IT
BHIS 3$ ;OK, CONTINUE
MOV #30.,R1 ;SET TO 30
3$: DEC R1 ;SUBTRACT ONE
4$: MOV #55,R0 ;SET DASH CHAR
MLOAD ;LOAD DASH LINE
MOVB (R3),R1 ;SET LF COUNT
MOVB $LF,R0 ;SET LF CHAR
MLOAD ;LOAD LF'S
TSTB (R3)+ ;INC TABLE POINTER
BGT 1$ ;FINISH TEST
JMP EXIT ;EXIT TEST
5$: .BYTE 1,2,4,8.,16.,32.,0
.EVEN
```

1076  
1077  
1078  
1079  
1080  
1081  
1082  
1083  
1084  
1085  
1086  
1087  
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1089  
1090  
1091  
1092  
1093  
1094  
1095  
1096  
1097  
1098  
1099  
1100  
1101  
1102  
1103  
1104  
1105  
1106  
1107  
1108  
1109  
1110  
1111  
1112  
1113  
1114

004634 104412  
004636 012701 000030  
004642 104413 004656  
004646 005301  
004650 001374  
004652 000137 005516  
004656 005130 000  
004662

```
;/;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;/
;TEST30 - RIBBON FEED TEST
;THIS TEST PRINTS A SINGLE COLUMN OF 24 LINES OF X'S DOWN THE LEFT
;HAND MARGIN OF THE PAGE.
;/;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;/
TEST30: PRTHDR ;PRINT TEST HEADER
MOV #24.,R1 ;SET LINE COUNT
1$: PRINT ,2$ ;PRINT X - LF
DEC R1 ;DEC LINE COUNT
BNE 1$ ;FINISH TEST
JMP EXIT ;EXIT TEST

2$: .ASCIZ /X/<12>
.EVEN
```

```
;/;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;/
;TEST31 - BELL TEST
;THIS TEST WILL SOUND 5 BELLS BETWEEN PRINTING "BELL TEST"
;/;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;/
TEST31: PRTHDR ;PRINT TEST HEADER
PRINT 1$ ;DO TEST
JMP $EOP ;EXIT TEST

1$: .ASCIZ (<7>/BELL/<7>/ TEST/<7><15><7><12><7><15>

.EVEN
```



```

1115 ;*****
1116
1117 .SBTTL END OF PASS ROUTINE
1118
1119 ;*INCREMENT THE PASS NUMBER ($PASS)
1120 ;*IF THERES A MONITOR GO TO IT
1121 ;*IF THERE ISN'T JUMP TO EXIT
1122
1123 $EOP:
1124     NOP
1125     INC     $PASS          ;; INCREMENT THE PASS NUMBER
1126     BIC     #100000,$PASS ;; DON'T ALLOW A NEG. NUMBER
1127     DEC     (PC)+         ;; LOOP?
1128     $EOPCT: .WORD 1
1129     BGT     $DOAGN        ;; YES
1130     MOV     (PC)+,2(PC)+ ;; RESTORE COUNTER
1131     $ENDCT: .WORD 1
1132     $EOPCT
1133
1134
1135     MOV     @#42,R0       ;; GET MONITOR ADDRESS
1136     BEQ     $DOAGN        ;; BRANCH IF NO MONITOR
1137     RESET
1138     $ENDAD: JSR     PC,(R0) ;; CLEAR THE WORLD
1139     NOP
1140     NOP                 ;; GO TO MONITOR
1141     NOP                 ;; SAVE ROOM
1142     NOP                 ;; FOR
1143     NOP                 ;; ACT11
1144     JMP     @#EXIT        ;; RETURN
                                ;; NUMBER OF PASSES

```

1145  
1146  
1147  
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1175  
1176  
1177  
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1181  
1182  
1183  
1184  
1185  
1186

\*\*\*\*\*

.SBTTL MAINTENANCE AIDS

////////////////////////////////////

;TEST60 - LIFE TEST

;THIS TEST PRINTS 2 FULL LINES OF EACH PRINTABLE CHARACTER  
;THE SECOND LINE IS OVERPRINTED 4 TIMES TO CONSERVE PAPER  
;AT THE END OF EACH PASS THROUGH THE ENTIRE PRINTABLE CHARACTER  
;SET, THE PASS COUNT WILL BE PRINTED ON THE LA180.

////////////////////////////////////

004774 005037 005106  
005000 104412  
005002 012700 000041  
005006 013701 001130  
005012 104415  
005014 104413 001142  
005020 012702 000005  
005024 013701 001130  
005030 104415  
005032 104413 001144  
005036 005302  
005040 001371  
005042 104413 001142  
005046 005200  
005050 020027 000177  
005054 001354  
005056 005237 005106  
005062 104413 C13310  
005066 013746 005106  
005072 004737 011120  
005076 104416  
005100 104413 001142  
005104 000735  
005106 000000

TEST60: CLR PASCNT ;CLEAR PASS COUNT  
1\$: PRTHDR ;PRINT TEST HEADER, FEED BLANK LINES  
MOV #41,R0 ;SET FIRST CHAR  
2\$: MOV WIDTH,R1 ;SET COLUMN COUNT  
MLOAD ;LOAD LINE  
PRINT ,SLF ;PRINT LINE  
MOV #5,R2 ;SET OVERPRINT COUNT  
3\$: MOV WIDTH,R1 ;SET COLUMN COUNT  
MLOAD ;LOAD LINE  
PRINT ,SCR ;PRINT LINE  
DEC R2 ;DEC OVERPRINT COUNT  
BNE 3\$ ;FINISH OVERPRINT  
PRINT ,SLF ;ADVANCE PAPER  
INC R0 ;SET NEXT CHAR  
CMP R0,#177 ;TEST CHAR  
BNE 2\$ ;OK, CONTINUE  
INC PASCNT ;INC PASS COUNT  
PRINT ,PASMSG ;LOAD PASS COUNT MSG  
MOV PASCNT,-(SP) ;PUSH PASCNT ON STACK  
JSR PC,\$SB2D ;CONVERT #  
CNLOAD ;LOAD #  
PRINT ,SLF ;PRINT MSG  
BR 1\$ ;START NEXT PASS  
  
PASCNT: .WORD 0 ;PASS COUNT

1187  
1188  
1189  
1190  
1191  
1192  
1193  
1194  
1195  
1196  
1197  
1198  
1199  
1200  
1201  
1202  
1203  
1204  
1205  
1206  
1207  
1208  
1209  
1210  
1211  
1212  
1213  
1214  
1215  
1216  
1217  
1218  
1219  
1220  
1221  
1222  
1223  
1224

005110 104412  
005112 000422  
005114 013701 001130  
005120 017700 173776  
005124 042700 177600  
005130 104414  
005132 020027 000015  
005136 001410  
005140 020027 000012  
005144 001405  
005146 020027 000040  
005152 103404  
005154 005301  
005156 000402  
005160 013701 001130  
005164 032777 001000 173730  
005172 001402  
005174 000000  
005176 000750  
005200 005701  
005202 003346  
005204 001403  
005206 012700 000177  
005212 104414  
005214 104413 001142  
005220 000735

;/;;;  
:TEST61 - SCOPE DRIVE ROUTINE  
:THIS TEST WILL LOAD A CHARACTER SET IN SWITCH REGISTER BITS 0-6  
:IF SWITCH 9 IS DOWN, FULL LINES WILL BE LOADED & PRINTED (LF).  
:IF SWITCH 9 IS UP, THE CHAR WILL BE LOADED ONCE AND THE PROGRAM  
:WILL HALT. NO LINE FEEDS OR CARRIAGE RETURNS WILL BE SENT BY THE  
:PROGRAM.  
;/;;;

TEST61: PRTHDR ;PRINT TEST HEADER  
BR 11\$ ;CHECK SWITCH REG FIRST  
10\$: MOV WIDTH,R1 ;SET COLUMN COUNT  
1\$: MOV \$SWR,R0 ;GET CHARACTER  
BIC #1C177,R0 ;MASK UNWANTED BITS  
LOAD ;LOAD CHAR  
CMP R0,#15 ;CHAR = CR?  
BEQ 11\$ ;YES, RESET COLUMN COUNT  
CMP R0,#12 ;CHAR = LF?  
BEQ 11\$ ;YES, RESET COLUMN COUNT  
CMP R0,#40 ;NON-PRINTABLE CHAR?  
BLO 12\$ ;YES, DON'T DEC COLUMN COUNT  
DEC R1 ;DEC COLUMN COUNT  
BR 12\$ ;CONTINUE  
11\$: MOV WIDTH,R1 ;RESET COLUMN COUNT  
12\$: BIT #SW9,\$SWR ;TEST SWITCH 9  
BEQ 2\$ ;PRINT FULL LINE  
HALT ;ONE CHAR - HALT  
BR 1\$ ;GET NEXT CHAR  
2\$: TST R1 ;TEST COLUMN COUNT  
BGT 1\$ ;CONTINUE IF NOT DONE LINE  
BEQ 3\$ ;LOADED MORE THAN WIDTH?  
MOV #177,R0 ;YES, CLEAR BUFFER  
LOAD ;PRINT LINE, ADVANCE PAPER  
3\$: PRINT \$LF  
BR 10\$ ;CONTINUE

1225  
1226  
1227  
1228  
1229  
1230  
1231  
1232  
1233  
1234  
1235  
1236  
1237  
1238  
1239  
1240  
1241  
1242  
1243  
1244  
1245  
1246  
1247  
1248  
1249  
1250  
1251

005222 104412  
005224 105737 001153  
005230 001073  
005232 104400 013413  
005236 105777 173636  
005242 100375  
005244 104417  
005246 017700 173630  
005252 010046  
005254 004737 007172  
005260 012746 000200  
005264 004737 007172  
005270 013701 001130  
005274 104415  
005276 104413 001142  
005302 000772

```

;////////////////////////////////////
;TEST62 - LINE PRINT TEST
;THIS TEST PRINTS FULL LINES CONTINUOUSLY OF WHATEVER CHARACTER
;IS TYPED ON THE CONSOLE KEYBOARD. TO CHANGE CHARACTERS, RESELECT
;THIS TEST. AN ERROR MMSG WILL BE PRINTED IF THIS TEST IS SELECTED
;AND A CONSOLE TERMINAL DOES NOT EXIST.
;////////////////////////////////////
TEST62: PRTHDR ;PRINT TEST HEADER
        TSTB $TPFLG ;CHECK IF TERMINAL EXISTS
        BNE TERR ;EXIT IF NONE
        TYPE TCHAR ;TYPE INSTR
2$: TSTB $TKS ;WAIT FOR KYBD FLAG
        BPL 2$
        CHECK ;CHECK CHAR FOR CONTROL
        MOV $TKB,R0 ;GET CHAR
        MOV R0,-(SP) ;CHAR ONTO STACK
        JSR PC,$TYPEC ;ECHO CHAR
        MOV $CRLF,-(SP) ;SEND CR-LF
        JSR PC,$TYPEC
1$: MOV WIDTH,R1 ;SET COLUMN COUNT
        MLOAD ;LOAD LINE
        PRINT $LF ;PRINT LINE
        BR 1$ ;CONTINUE

```

```

1252
1253
1254
1255
1256
1257
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1259
1260
1261
1262
1263 005304 104412
1264 005306 105737 001153
1265 005312 001042
1266 005314 104400 013413
1267 005320 104400 001141
1268 005324 105777 173550
1269 005330 100375
1270 005332 104417
1271 005334 017700 173542
1272 005340 010046
1273 005342 004737 007172
1274 005346 104414
1275 005350 020027 000015
1276 005354 001003
1277 005356 012746 000012
1278 005362 000413
1279 005364 020027 000012
1280 005370 001003
1281 005372 012746 000015
1282 005376 000405
1283 005400 020027 000014
1284 005404 001347
1285 005406 012746 000200
1286 005412 004737 007172
1287 005416 000742
1288
1289 005420 104413 013433
1290 005424 000137 005516

```

```

;////////////////////////////////////
;TEST63 - CHARACTER PRINT TEST
;THIS TEST LOADS WHATEVER CHARACTER IS TYPED ON THE CONSOLE KEYBOARD
;TO THE LA180, CHARACTER BY CHARACTER.
;IF THIS TEST IS SELECTED AND A CONSOLE TERMINAL DOES NOT EXIST,
;AN ERROR MESSAGE WILL BE PRINTED.
;////////////////////////////////////
TEST63: PRTHDR ;PRINT TEST HEADER
        TSTB  ;STPFLG ;CHECK IF TERMINAL EXISTS
        BNE  ;TERR ;EXIT IF NONE
        TYPE ,TCHAR ;TYPE INSTR
        TYPE ,$CRLF ;SEND CR-LF
1$:     TSTB  ;TKS ;WAIT FOR KYBD FLAG
        BPL  ;$ ;WAIT FOR FLAG
        CHECK ; ;CHECK CHAR FOR CONTROL
        MOV  ;TKB,RO ;GET CHAR
        MOV  ;RO,-(SP) ;CHAR ONTO STACK
        JSR  ;PC,$TYPEC ;ECHO CHAR
        LOAD ; ;LOAD CHAR
        CMP  ;RO,#CR ;SEND LF AFTER CR
        BNE  ;2$
        MOV  ;#LF,-(SP)
        BR   ;4$
2$:     CMP  ;RO,#LF ;SEND CR AFTER LF
        BNE  ;3$
        MOV  ;#CR,-(SP)
        BR   ;4$
3$:     CMP  ;RO,#FF ;SND CRLF AFTER FF
        BNE  ;1$
        MOV  ;#CRLF,-(SP)
4$:     JSR  ;PC,$TYPEC
        BR   ;1$ ;CONTINUE
TERR:  PRINT ;NCMSG ;PRINT ERROR MMSG
        JMP  ;EXIT ;EXIT TEST

```

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005430 004737 005466  
005434 000177 000022

005440 005337 005460

005444 001401

005446 000002

005450 004737 005466

005454 000177 000002

005460 000000

005462 000000

005464 007020

////////////////////////////////////

.SBTTL CLOCK INTERRUPT SERVICE ROUTINES

////////////////////////////////////

DCI: JSR PC,SRDCI ;DISABLE KW11-P INTERRUPT  
JMP @TORTN ;TIME OUT RETURN

LKSRV: DEC CNTR ;DEC TIME COUNT  
BEQ 1\$ ;TIME OUT?

1\$: RTI ;NO RETURN  
JSR PC,SRDCI ;DISABLE KW11-L INTERRUPT  
JMP @TORTN ;TIME OUT RETURN

CNTR: .WORD 0 ;KW11-L TIMING COUNT  
TORTN: .WORD 0 ;TIME OUT RETURN ADDRESS

MINCNT: .WORD 7020 ;60 HZ LINE FREQ. MINUTE COUNT  
;SET TO 5670(8) FOR 50 HZ. LINE FREQ.

////////////////////////////////////

:SUBROUTINE TO DISABLE CLOCK OPTION INTERRUPTS

////////////////////////////////////

SRDCI: TSTB CKFLAG ;CHECK CLOCK OPTION FLAG  
BEQ 2\$ ;RETURN IF NONE  
BLT 1\$ ;BRANCH IF KW11-P  
BIC #BIT6,3LKS ;DISABLE KW11-L INTERRUPT  
BR 2\$ ;RETURN  
1\$: BIC #BIT6,3PLKS ;DISABLE KW11-P INTERRUPT  
2\$: RTS PC

```

1325 :////////////////////
1326
1327 .SBTTL TEST EXIT ROUTINE
1328
1329 :////////////////////
1330
1331 005516 004737 006012 EXIT: JSR PC,KYBDF ;CHECK FOR KYBD FLAG
1332 005522 032777 040000 173372 BIT #SW14,#SWR ;LOOP ON TEST SWITCH?
1333 005530 001016 BNE 3$ ;YES, RETURN TO TEST
1334 005532 032777 000400 173362 BIT #SW8,#SWR ;WANT SW REG TEST SELECTION?
1335 005540 001031 BNE SELECT ;YES, SELECT TEST
1336 005542 105737 001134 TSTB TLOOP ;KYBD CTRL - LOOP ON TEST?
1337 005546 001007 BNE 3$ ;YES, RETURN TO TEST
1338 005550 105737 001133 TSTB TRONE ;KYBD CTRL - RUN TEST ONCE?
1339 005554 001402 BEQ 2$ ;NO, CONTINUE
1340 005556 000137 006336 JMP TSEL ;YES, SELECT TEST
1341 005562 005237 001126 2$: INC $TSTNM ;INCREMENT TEST NUMBER
1342 005566 013700 001126 3$: MOV $TSTNM,R0 ;GET NEW TEST NUMBER
1343 005572 006300 ASL R0 ;SET TABLE POINTER
1344 005574 005760 011564 TST TAT(R0) ;CHECK ADDRESS IN TABLE
1345 005600 003005 BGT 4$ ;OK, GO TO TEST
1346 005602 001767 BEQ 2$ ;ZERO, SKIP TEST
1347 005604 012737 000020 001126 MOV #20,$TSTNM ;END OF SEQ. - RESET TEST # TO 20
1348 005612 000765 BR 3$ ;TEST NEW NUMBER
1349 005614 012706 001100 4$: MOV #STACK,SP ;RESET STACK
1350 005620 000170 011564 JMP @TAT(R0) ;GO TO TEST

```

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1363 005624 004737 005466
1364 005630 105037 001132
1365 005634 105037 001133
1366 005640 105037 001134
1367 005644 004737 006012
1368 005650 000000
1369
1370
1371 005652 032777 000400 173242
1372 005660 001403
1373 005662 112737 177777 001132
1374 005670 017700 173226
1375 005674 042700 177700
1376 005700 010037 001126
1377 005704 006300
1378 005706 005760 011564
1379 005712 003744
1380 005714 012706 001100
1381 005720 000170 011564
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1390 005724 004737 006012
1391 005730 010046
1392 005732 005000
1393 005734 032777 000400 173160
1394 005742 001401
1395 005744 005300
1396 005746 123700 001132
1397 005752 001402
1398 005754 000137 005624
1399 005760
1400 005760 012600
1401 005762 000002

```

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.SBTTL ROUTINES TO SELECT DESIRED TEST

////////////////////////////////////

:ROUTINE TO SELECT TEST FROM SW REG, BITS 0-5

////////////////////////////////////

```

SELECT: JSR      PC,SRDCI      ;CLEAR CLOCK INTER
          CLRB    STRONE      ;CLEAR PROGRAM CONTROL FLAGS
          CLRB    TRONE
          CLRB    TLOOP
          JSR     PC,KYBDF     ;CHECK IF KYBD FLAG
1$:      HALT                ;NO KYBD FLAG - HALT
          ;WAIT FOR OPERATOR TO SELECT TEST
          ;PRESS CONTINUE WHEN READY
          BIT     #SW8,JSWR    ;CHECK SW8
          BEQ    2$           ;WANT TO RUN TEST ONCE & HALT
          MOVB   #-1,STRONE   ;YES, SET FLAG
          MOV    JSWR,RO      ;NO, CHECK SW REG
          BIC    #1C77,RO     ;MASK BITS 0-5
          MOV    RO,STSTNM    ;SAVE TEST NUMBER
          ASL    RO           ;SET TABLE POINTER
          TST    TAT(RO)      ;CHECK IF TEST IS IN TABLE
          BLE    SELECT       ;NOT THERE, GET NEW SELECTION
          MOV    #STACK,SP    ;RESET STACK
          JMP    @TAT(RO)     ;GO TO SELECTED TEST
2$:

```

////////////////////////////////////

:ROUTINE TO CHECK FOR KYBD OR SW REG CONTROL

:CALL: CHECK

////////////////////////////////////

```

$CHECK: JSR     PC,KYBDF     ;CHECK FOR KYBD FLAG
          MOV    RO,-(SP)    ;PUSH RO ON STACK
          CLR    RO          ;CLEAR RO
          BIT    #SW8,JSWR   ;CHECK SW8
          BEQ    1$         ;BRANCH IF SW DOWN
          DEC    RO          ;SET FLAG IF UP
          CMPB  STRONE,RO    ;CHANGE IN SWITCH?
          BEQ    2$         ;NO, RETURN
          JMP    SELECT      ;YES, SELECT TEST
1$:
2$:      MOV    (SP)+,RO     ;POP STACK INTO RO
          RTI                ;RETURN

```



```

1402 ;////////////////////
1403 ;ROUTINE TO WAIT FOR OPERATOR ACTION
1404 ;////////////////////
1405
1406
1407
1408 005764 105737 001153 $HOLD: TSTB $TFPLG ; TERMINAL THERE?
1409 005770 100002 BPL 1$ ; BRANCH IF YES
1410 005772 000000 HALT ; HALT IF NO
1411 005774 000405 BR ; RETURN ON CONTINUE SWITCH
1412 005776 104400 013352 1$: TYPE WTMSG ; TYPE WAIT MMSG
1413 006002 105777 173072 3$: TSTB $TKS ; KYBD FLAG?
1414 006006 100375 3$: SPL 3$ ; NO, WAIT FOR FLAG
1415 006010 000002 2$: RTI ; RETURN
1416
1417
1418 ;////////////////////
1419
1420 ;ROUTINE TO CHECK FOR KEYBOARD FLAGS
1421 ;WHEN LOOKING FOR CONTROL FROM THE CONSOLE DEVICE KEYBOARD
1422 ;CALL: JSR PC,KYBDF
1423 ;////////////////////
1424
1425
1426 006012 105737 001153 KYBDF: TSTB $TFPLG ; TERMINAL THERE?
1427 006016 001121 BNE 1$ ; NO, EXIT
1428 006020 105777 173054 TSTB $TKS ; FLAG SET?
1429 006024 100116 BPL 1$ ; NO - EXIT
1430 006026 104405 2$: RDCHR ; FLAG SET - READ CHAR
1431 006030 023727 001122 000176 CMP SWR, #SWREG ; USING HARDWARE SW REG?
1432 006036 001101 BNE 4$ ; BRANCH IF YES
1433 006040 022716 000007 CMP #7, (SP) ; CHAR = BEL <007>?
1434 006044 001076 BNE 4$ ; BRANCH IF NOT
1435 006046 005726 5$: TST (SP)+ ; RESET STACK
1436 006050 005037 006264 CLR 20$ ; CLEAR NEW SW SETTING
1437 006054 005037 006266 CLR 30$ ; CLEAR INPUT FLAG
1438 006060 104400 013330 TYPE ,DSMSG1 ; TYPE MMSG
1439 006064 013746 000176 MOV $WREG, -(SP) ; PUSH SWREG ON STACK
1440 006070 104401 TYPOC ; TYPE IT
1441 006072 104400 013340 TYPE ,DSMSG2 ; TYPE MORE OF MMSG
1442 006076 104405 9$: RDCHR ; READ CHAR
1443 006100 021627 000025 CMP (SP), #25 ; CHAR = CONTROL-U ?
1444 006104 001003 BNE 10$ ; BRANCH IF NOT
1445 006106 104400 010534 TYPE ,SCNTLU ; ECHO CONTROL-U
1446 006112 000755 BR 5$ ; RESTART ROUTINE
1447 006114 021627 000015 10$: CMP (SP), #CR ; CHAR = CR?
1448 006120 001011 BNE 7$ ; BRANCH IF NOT
1449 006122 104400 001141 TYPE ,SCRLF ; ECHO CR-LF
1450 006126 005737 006266 TST 30$ ; CHECK INPUT FLAG
1451 006132 001452 BEQ 6$ ; LEAVE SW SETTINGS ALONE IF NO INPUT
1452 006134 013737 006264 000176 MOV 20$, SWREG ; SET NEW SW REG
1453 006142 000446 BR 6$ ; RETURN TO TEST
1454 006144 021627 000012 7$: CMP (SP), #LF ; CHAR = LF?
1455 006150 001011 BNE 8$ ; BRANCH IF NOT

```

1456	006152	104400	001141		TYPE	SCRLF		:ECHO CR-LF
1457	006156	005737	006266		TST	30\$		:CHECK INPUT FLAG
1458	006162	001465			BEQ	TSEL		:LEAVE SW SETTINGS ALONE IF NO INPUT
1459	006164	013737	006264	000176	MOV	20\$,SWREG		:SET NEW SW REG
1460	006172	000461			BR	TSEL		:GO TO TEST SELECT
1461	006174	042716	177770	8\$:	BIC	#1C7,(SP)		:MASK DIGIT
1462	006200	062716	000060		ADD	#60,(SP)		:MAKE ASCII
1463	006204	004737	007172		JSR	PC,\$TYPEC		:PRINT DIGIT
1464	006210	042716	177770		BIC	#1C7,(SP)		:MASK DIGIT
1465	006214	006337	006264		ASL	20\$		:SHIFT SWITCH SETTINGS FOR NEW ONE
1466	006220	006337	006264		ASL	20\$		
1467	006224	006337	006264		ASL	20\$		
1468	006230	062637	006264		ADD	(SP)+,20\$		:ADD NEW SWITCH
1469	006234	005237	006266		INC	30\$		:SET INPUT FLAG
1470	006240	000716			BR	9\$		:CONTINUE
1471	006242	022716	000177	4\$:	CMP	#177,(SP)		:CHAR = RUBOUT?
1472	006246	001001			BNE	3\$		:NO, CHECK AGAIN
1473	006250	000432			BR	TSEL		:YES, GET TEST SELECTION
1474	006252	022716	000003	3\$:	CMP	#3,(SP)		:CHAR = CNTL C ?
1475	006256	001404			BEQ	KYBDST		:YES, GET # COLUMNS
1476	006260	005726		6\$:	TST	(SP)+		:RESET STACK
1477	006262	000207		1\$:	RTS	PC		:NO, RETURN
1478								
1479	006264	000000		20\$:	.WORD	0		:SW SETTING INPUT
1480	006266	000000		30\$:	.WORD	0		:INPUT FLAG

```

1481 ;////////////////////////////////////
1482 ;ROUTINE TO SET NUMBER OF COLUMNS FROM CONSOLE DEVICE KYBD
1483 ;////////////////////////////////////
1484
1485
1486
1487 006270 004737 005466 KYBDST: JSR PC,SRDCI ;CLEAR CLOCK INTER
1488 006274 104400 013157 TYPE ,COLUMN ;TYPE COLUMNS MESSAGE
1489 006300 104407 RDDEC ;GET # COLUMNS
1490 006302 012605 MOV (SP)+,R5 ;POP STACK INTO R5
1491 006304 020527 000204 CMP R5,#132. ;TEST SIZE OF NUMBER
1492 006310 003003 BGT 1$ ;TOO BIG, GET AGAIN
1493 006312 020527 000002 CMP R5,#2 ;TEST SIZE AGAIN
1494 006316 103005 BHIS 3$ ;BRANCH IF OK
1495 006320 104400 001140 1$: TYPE ,SQUES ;INPUT ERROR - TYPE QUESTION MARK
1496 006324 104400 001141 TYPE ,SCRLF
1497 006330 000763 BR 2$ ;GET INPUT AGAIN
1498 006332 010537 001130 3$: MOV R5,WIDTH ;OK, SAVE # COLUMNS
1499 ;////////////////////////////////////
1500
1501 ;ROUTINE TO SELECT TEST FROM CONSOLE DEVICE KEYBOARD
1502 ;AND DETERMINE TEST ACTION BY INPUT CONTROL CHARACTER.
1503 ;TEST NUMBER MUST BE OCTAL, FOLLOWED BY ONE OF THE
1504 ;FOLLOWING CONTROL CHARACTERS:
1505
1506 : PERIOD . = RUN TEST ONCE AND SELECT NEXT TEST
1507 :
1508 : L = LOOP ON SELECTED TEST
1509 :
1510 : S = START TEST SEQUENCE WITH SELECTED TEST
1511 ;////////////////////////////////////
1512
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1515 006336 004737 005466 TSEL: JSR PC,SRDCI ;CLEAR CLOCK INTER
1516 006342 105037 001133 CLRB TRONE ;CLEAR PROGRAM CONTROL FLAGS
1517 006346 105037 001134 CLRB TLOOP
1518 006352 105037 001132 CLRB STRONE
1519 006356 104400 013175 TYPE ,SELTST ;TYPE SELECT TEST MESSG
1520 006362 104406 5$: RDLIN ;GET TEST SELECTION
1521 006364 012605 MOV (SP)+,R5 ;POP STACK INTO R5
1522 006366 112500 MOVB (R5)+,R0 ;SET TEST # IN R0
1523 006370 042700 177600 BIC #1C177,R0
1524 006374 022700 000003 CMP #3,R0 ;CHECK IF CHAR = CNTL-C
1525 006400 001733 BEQ KYBDST ;GET # COLUMNS IF CNTL-C
1526 006402 020027 000060 CMP R0,#60 ;CHECK IF OCTAL NUMBER
1527 006406 103464 BLO 4$ ;NOT OCTAL - INPUT ERRO
1528 006410 020027 000067 CMP R0,#67
1529 006414 101061 BHI 4$ ;NOT OCTAL - INPUT ERROR
1530 006416 042700 177770 BIC #1C7,R0 ;OK - STORE DIGIT
1531 006422 006300 ASL R0
1532 006424 006300 ASL R0
1533 006426 006300 ASL R0
1534 006430 112501 MOVB (R5)+,R1 ;GET SECOND DIGIT
    
```

1535	006432	042701	177600		BIC	#C177,R1	;CHECK IF AN OCTAL DIGIT
1536	006436	020127	000060		CMP	R1,#60	
1537	006442	103446			BLO	4\$	;NOT OCTAL - INPUT ERROR
1538	006444	020127	000067		CMP	R1,#67	
1539	006450	101043			BHI	4\$	;NOT OCTAL - INPUT ERROR
1540	006452	042701	177770		BIC	#C7,R1	;OK - MASK DIGIT
1541	006456	060100			ADD	R1,R0	;MAKE COMPLETE TEST NUMBER
1542	006460	010037	001126		MOV	R0,\$TSTNM	;SAVE TEST NUMBER
1543	006464	006300			ASL	R0	;SET TABLE POINTER
1544	006466	005760	011564		TST	TAT(R0)	;CHECK IF TEST IS IN TABLE
1545	006472	003432			BLE	4\$	;NOT IN TABLE, GET NEW SELECTION
1546	006474	112501			MOVB	(R5)+,R1	;GET CONTROL CHAR
1547	006476	042701	177600		BIC	#C177,R1	;MASK BITS
1548	006502	020127	000056		CMP	R1,#56	;CHAR = PERIOD?
1549	006506	001004			BNE	1\$	;NO, CONTINUE CHECK
1550	006510	112737	177777	001133	MOVB	#-1,TRONE	;YES, SET FLAG
1551	006516	000414			BR	3\$	;CONTINUE
1552	006520	042701	000040	1\$:	BIC	#BIT5,R1	;MASK BIT 5 (ALLOW UPPER OR LOWER CASE)
1553	006524	022701	000114		CMP	#'L,R1	;CHAR = L?
1554	006530	001004			BNE	2\$	;NO, CONTINUE
1555	006532	112737	177777	001134	MOVB	#-1,TL00P	;YES, SET FLAG
1556	006540	000403			BR	3\$	;CONTINUE
1557	006542	022701	000123	2\$:	CMP	#'S,R1	;CHAR = S?
1558	006546	001004			BNE	4\$	;NO, INPUT ERROR
1559	006550	012706	001100	3\$:	MOV	#STACK,SP	;RESET STACK
1560	006554	000170	011564		JMP	@TAT(R0)	;ALL OK - GO TO SELECTED TEST
1561	006560	104400	001140	4\$:	TYPE	,SQUES	;INPUT ERROR
1562	006564	104400	001141		TYPE	,\$CRLF	;PRINT QUESTION MARK
1563	006570	000674			BR	5\$	;GET NEW INPUT

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.SBTTL ERROR HANDLER ROUTINE

; THIS ROUTINE WILL SAVE THE ERROR NUMBER AND THE ADR OF THE ERROR CALL  
; AND GO TO REPORT ON ERROR  
; THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:  
; SW15 = 1 HALT ON ERROR  
; SW13 = 1 INHIBIT ERROR TYPEOUTS  
; SW10 = 1 BELL ON ERROR

; CALL ERROR N ; ERROR = EMT & N = ERROR ITEM NUMBER

\$ERROR: MOV \$STNM, @DISPLAY; DISPLAY TEST NUMBER AND ERROR FLAG  
BIT #BIT10, @SWR ; BELL ON ERROR?  
BEQ 1\$ ; NO - SKIP  
TYPE \$BELL ; RING BELL  
1\$: MOV (SP), \$ERRPC ; GET ADDRESS OF ERROR INSTRUCTION  
SUB #2, \$ERRPC  
MOVB @ \$ERRPC, \$ITEMB ; STRIP AND SAVE THE ERROR ITEM CODE  
BIT #BIT13, @SWR ; SKIP TYPEOUTS IF SET  
BNE 2\$ ; SKIP TYPEOUTS  
JSR PC, REPORT ; GO TO REPORT ROUTINE  
TYPE \$CRLF  
2\$: TST @SWR ; HALT ON ERROR IF SET  
BPL 3\$ ; SKIP IS CONTINUE  
HOLD ; DYNAMIC HALT  
3\$: RTI ; RETURN

\$ERRPC: .WORD 0 ; LAST ERROR INSTRUCTION EXECUTED  
\$ITEMB: .WORD 0 ; ITEM CODE

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1597  
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006672 105737 001153  
006676 001035  
006700 010046  
006702 104400 013252  
006706 013746 001126  
006712 104402  
006714 002  
006715 001  
006716 104400 013262  
006722 013746 006666  
006726 104401  
006730 104400 013271  
006734 013746 006670  
006740 104402  
006742 003  
006743 001  
006744 104400 013304  
006750 013700 006670  
006754 006300  
006756 016037 011762 006766  
006764 104400  
006766 000000  
006770 012600  
006772 000207

```

;////////////////////////////////////
;ERROR REPORT ROUTINE
;ERROR MESSAGE WILL USE THE FOLLOWING FORM:
;TEST #XX, PC=XXXXXX, ERROR #XXX, MESSAGE >>>>>>>>>>>>
;////////////////////////////////////
REPORT: TSTB $TPFLG ; TERMINAL EXIT?
        BNE 2$ ; NO, EXIT
        MOV RO,-(SP) ; PUSH RO ON STACK
        TYPE ETSTNO ; TYPE FIRST PART OF ERROR MMSG
        MOV $STSTNM,-(SP) ; PUSH $STSTNM ON STACK
        TYPOS ; TYPE TEST NUMBER
        .BYTE 2 ; TWO DIGITS MAX.
        .BYTE 1 ; TYPE LEADING ZEROS
        TYPE PCMSG ; TYPE PART OF ERROR MMSG
        MOV $ERRPC,-(SP) ; PUSH $ERRPC ON STACK
        TYP0C ; TYPE ERROR PC
        TYPE ERR ; TYPE MORE OF ERROR MMSG
        MOV $ITEMB,-(SP) ; PUSH $ITEMB ON STACK
        TYPOS ; TYPE ERROR NUMBER
        .BYTE 3 ; 3 DIGITS MAX.
        .BYTE 1 ; TYPE LEADING ZEROS
        TYPE ERRS ; TYP SPACES
        MOV $ITEMB,RO ; GET ERROR NUMBER
        ASL RO ; SET TABLE POINTER
        MOV EMAT-2(RO),1$ ; SET ERROR MESSAGE ADR
        TYPE ; TYPE ERROR MMSG
1$: .WORD 0
MOV (SP)+,RO ; POP STACK INTO RO
2$: RTS PC ; RETURN

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\*\*\*\*\*

.SBTTL SAVE AND RESTORE RO-R5 ROUTINES

;;\*SAVE RO-R5  
;;\*CALL:  
;;\* SAVREG  
;;\*UPON RETURN FROM \$SAVREG THE STACK WILL LOOK LIKE:  
;;\*  
;;\*TOP---(+16)  
;;\* +2---(+18)  
;;\* +4---R5  
;;\* +6---R4  
;;\* +8---R3  
;;\*+10---R2  
;;\*+12---R1  
;;\*+14---R0

1647 006774  
1648 006774 010046  
1649 006776 010146  
1650 007000 010246  
1651 007002 010346  
1652 007004 010446  
1653 007006 010546  
1654 007010 016646 000022  
1655 007014 016646 000022  
1656 007020 016646 000022  
1657 007024 016646 000022  
1658 007030 000002

\$SAVREG:  
MOV RO,-(SP) ;;PUSH R0 ON STACK  
MOV R1,-(SP) ;;PUSH R1 ON STACK  
MOV R2,-(SP) ;;PUSH R2 ON STACK  
MOV R3,-(SP) ;;PUSH R3 ON STACK  
MOV R4,-(SP) ;;PUSH R4 ON STACK  
MOV R5,-(SP) ;;PUSH R5 ON STACK  
MOV 22(SP),-(SP) ;;SAVE PS OF MAIN FLOW  
MOV 22(SP),-(SP) ;;SAVE PC OF MAIN FLOW  
MOV 22(SP),-(SP) ;;SAVE PS OF CALL  
MOV 22(SP),-(SP) ;;SAVE PC OF CALL  
RTI

1659  
1660  
1661  
1662  
1663 007032  
1664 007032 012666 000022  
1665 007036 012666 000022  
1666 007042 012666 000022  
1667 007046 012666 000022  
1668 007052 012605  
1669 007054 012604  
1670 007056 012603  
1671 007060 012602  
1672 007062 012601  
1673 007064 012600  
1674 007066 000002

;;\*RESTORE RO-R5  
;;\*CALL:  
;;\* RESREG  
\$RESREG:  
MOV (SP)+,22(SP) ;;RESTORE PC OF CALL  
MOV (SP)+,22(SP) ;;RESTORE PS OF CALL  
MOV (SP)+,22(SP) ;;RESTORE PC OF MAIN FLOW  
MOV (SP)+,22(SP) ;;RESTORE PS OF MAIN FLOW  
MOV (SP)+,R5 ;;POP STACK INTO R5  
MOV (SP)+,R4 ;;POP STACK INTO R4  
MOV (SP)+,R3 ;;POP STACK INTO R3  
MOV (SP)+,R2 ;;POP STACK INTO R2  
MOV (SP)+,R1 ;;POP STACK INTO R1  
MOV (SP)+,R0 ;;POP STACK INTO R0  
RTI

```

1675 ;*****
1676
1677 .SBTTL TYPE ROUTINE
1678
1679 ;ROUTINE TO TYPE ASCIZ MESSAGES, MESSAGE MUST TERMINATE WITH A 0 BYTE.
1680 ;THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
1681 ;NOTE1: $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER
1682 ;NOTE2: $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
1683 ;NOTE3: $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
1684
1685 ;CALL:
1686
1687 ;
1688 ; TYPE ,MESADR ;MESADR IS ADDRESS OF FIRST CHAR IN ASCIZ STRING
1689 007070 105737 001153 $TYPE: TSTB $TFPLG ;IS THERE A TERMINAL?
1690 007074 100407 BMI 3$ ;LEAVE IF NO TERMINAL
1691 007076 010046 1$: MOV RO,-(SP) ;SAVE RO
1692 007100 017600 000002 MOV @2(SP),RO ;GET ADR OF ASCIZ STRING
1693 007104 112046 2$: MOVB (RO)+,-(SP) ;PUSH CHARACTER TO BE TYPED ONTO STACK
1694 007106 001005 BNE 4$ ;BR IF IT ISN'T THE TERMINATOR
1695 007110 005726 TST (SP)+ ;IF TERMINATOR, POP IT OFF STACK
1696 007112 012600 MOV (SP)+,RO ;RESTORE RO
1697 007114 062716 000002 3$: ADD #2,(SP) ;ADJUST RETURN PC
1698 007120 000002 RTI ;RETURN
1699 007122 122716 000200 4$: CMPB #CRLF,(SP) ;BRANCH IF NOT <CRLF>
1700 007126 001004 BNE 5$
1701 007130 005726 TST (SP)+ ;POP <CR><LF> EQUIV
1702 007132 104400 001141 TYPE, $CRLF ;TYPE CR-LF
1703 007136 000762 BR 2$ ;GET NEXT CHAR
1704 007140 004737 007172 5$: JSR PC,$TYPEC ;GO TYPE CHAR
1705 007144 123726 001152 6$: CMPB $FILLC,(SP)+ ;IS IT TIME FOR FILLER CHARS?
1706 007150 001355 BNE 2$ ;IF NO GO GET NEXT CHAR
1707 007152 013746 001150 MOV $NULL,-(SP) ;GET # FILLER CHARS NEEDED
1708 ;AND THE NULL CHAR
1709 007156 105366 000001 7$: DECB 1(SP) ;DOES A NULL NEED TO BE TYPED?
1710 007162 002770 BLT 6$ ;BR IF NO - GO POP THE NULL OFF OF STACK
1711 007164 004737 007172 JSR PC,$TYPEC ;GO TYPE NULL
1712 007170 000772 BR 7$ ;LOOP
1713
1714 007172 105777 171706 $TYPEC: TSTB @STPS ;WAIT UNTIL PRINTER IS READY
1715 007176 100375 BPL $TYPEC
1716 007200 116677 000002 171700 MOVB 2(SP),@STPB ;LOAD CHAR TO BE TYPED INTO DATA REG.
1717 007206 000207 RTS PC ;RETURN

```



```

1718 ;*****
1719
1720 .SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
1721
1722 ;*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
1723 ;*SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE
1724 ;*NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
1725 ;*BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE
1726 ;*REPLACED WITH SPACES.
1727 ;*CALL:
1728 ;*      MOV      NUM,-(SP)      ;;PUT THE BINARY NUMBER ON THE STACK
1729 ;*      TYPDS                    ;;GO TO THE ROUTINE
1730
1731 $TYPDS:
1732 007210 010046      MOV      R0,-(SP)      ;;PUSH R0 ON STACK
1733 007212 010146      MOV      R1,-(SP)      ;;PUSH R1 ON STACK
1734 007214 010246      MOV      R2,-(SP)      ;;PUSH R2 ON STACK
1735 007216 010346      MOV      R3,-(SP)      ;;PUSH R3 ON STACK
1736 007220 010546      MOV      R5,-(SP)      ;;PUSH R5 ON STACK
1737 007222 012746 020200      MOV      #20200,-(SP)  ;;SET BLANK SWITCH AND SIGN
1738 007226 016605 000020      MOV      20(SP),R5    ;;GET THE INPUT NUMBER
1739 007232 100004      BPL      1$           ;;BR IF INPUT IS POS.
1740 007234 005405      NEG      R5           ;;MAKE THE BINARY NUMBER POS.
1741 007236 112766 000055 000001      MOVVB   #'-,1(SP)    ;;MAKE THE ASCII NUMBER NEG.
1742 007244 005000      CLR      R0           ;;ZERO THE CONSTANTS INDEX
1743 007246 012703 007424      MOV      $DBLK,R3    ;;SETUP THE OUTPUT POINTER
1744 007252 112723 000040      MOVVB   #' ,(R3)+    ;;SET THE FIRST CHARACTER TO A BLANK
1745 007256 005002      CLR      R2           ;;CLEAR THE BCD NUMBER
1746 007260 016001 007414      MOV      $DTBL(R0),R1 ;;GET THE CONSTANT
1747 007264 160105      3$:     SUB      R1,R5    ;;FORM THIS BCD DIGIT
1748 007266 002402      BLT     4$           ;;BR IF DONE
1749 007270 005202      INC     R2           ;;INCREASE THE BCD DIGIT BY 1
1750 007272 000774      BR      3$
1751 007274 060105      4$:     ADD      R1,R5    ;;ADD BACK THE CONSTANT
1752 007276 005702      TST     R2           ;;CHECK IF BCD DIGIT=0
1753 007300 001002      BNE     5$           ;;FALL THROUGH IF 0
1754 007302 105716      TSTB   (SP)         ;;STILL DOING LEADING 0'S?
1755 007304 100407      BMI     7$           ;;BR IF YES
1756 007306 106316      5$:     ASLB   (SP)         ;;MSD?
1757 007310 103003      BCC     6$           ;;BR IF NO
1758 007312 116663 000001 177777      MOVVB   1(SP),-1(R3)  ;;YES--SET THE SIGN
1759 007320 052702 000060      6$:     BIS    #'0,R2    ;;MAKE THE BCD DIGIT ASCII
1760 007324 052702 000040      7$:     BIS    #' ,R2    ;;MAKE IT A SPACE IF NOT ALREADY A DIGIT
1761 007330 110223      MOVVB   R2,(R3)+    ;;PUT THIS CHARACTER IN THE OUTPUT BUFFER
1762 007332 005720      TST     (R0)+      ;;JUST INCREMENTING
1763 007334 020027 000010      CMP     R0,#10     ;;CHECK THE TABLE INDEX
1764 007340 002746      BLT     2$           ;;GO DO THE NEXT DIGIT
1765 007342 003002      BGT     8$           ;;GO TO EXIT
1766 007344 010502      MOV     R5,R2      ;;GET THE LSD
1767 007346 000764      BR      6$         ;;GO CHANGE TO ASCII
1768 007350 105726      8$:     TSTB   (SP)+    ;;WAS THE LSD THE FIRST NON-ZERO?
1769 007352 100003      BPL     9$           ;;BR IF NO
1770 007354 116663 177777 177776      MOVVB   -1(SP),-2(R3) ;;YES--SET THE SIGN FOR TYPING
1771 007362 105013      9$:     CLRB   (R3)    ;;SET THE TERMINATOR
    
```

1772	007364	012605		MOV	(SP)+,R5	:::POP STACK INTO R5
1773	007366	012603		MOV	(SP)+,R3	:::POP STACK INTO R3
1774	007370	012602		MOV	(SP)+,R2	:::POP STACK INTO R2
1775	007372	012601		MOV	(SP)+,R1	:::POP STACK INTO R1
1776	007374	012600		MOV	(SP)+,R0	:::POP STACK INTO R0
1777	007376	104400	007424	TYPE	,\$DBLK	:::NOW TYPE THE NUMBER
1778	007402	016666	000002 000004	MOV	2(SP),4(SP)	:::ADJUST THE STACK
1779	007410	012616		MOV	(SP)+,(SP)	
1780	007412	000002		RTI		:::RETURN TO USER
1781	007414	023420		\$DTBL:	10000.	
1782	007416	001750			1000.	
1783	007420	000144			100.	
1784	007422	000012			10.	
1785	007424	000004		\$DBLK:	.BLKW 4	

```

*****
.SBTTL BINARY TO OCTAL (ASCII) AND TYPE
:
*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
*OCTAL (ASCII) NUMBER AND TYPE IT.
*$TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
*CALL:
*   MOV     NUM,-(SP)      ;;NUMBER TO BE TYPED
*   TYPOS   ;;CALL FOR TYPEOUT
*   .BYTE  N              ;;N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
*   .BYTE  M              ;;M=1 OR 0
*                               ;;1=TYPE LEADING ZEROS
*                               ;;0=SUPPRESS LEADING ZEROS
*
*$TYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
*$TYPOS OR $TYPOC
*CALL:
*   MOV     NUM,-(SP)      ;;NUMBER TO BE TYPED
*   TYPON   ;;CALL FOR TYPEOUT
*
*$TYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
*CALL:
*   MOV     NUM,-(SP)      ;;NUMBER TO BE TYPED
*   TYPOC   ;;CALL FOR TYPEOUT
*
1812 007434 017646 000000 $TYPOS: MOV     2(SP),-(SP)      ;; PICKUP THE MODE
1813 007440 116637 000001 007657 MOVVB  1(SP),SOFILL  ;; LOAD ZERO FILL SWITCH
1814 007446 112637 007661 MOVVB  (SP)+,SOMODE+1  ;; NUMBER OF DIGITS TO TYPE
1815 007452 062716 000002 ADD     #2,(SP)      ;; ADJUST RETURN ADDRESS
1816 007456 000406 BR      $TYPON
1817 007460 112737 000001 007657 $TYPOC: MOVVB  #1,SOFILL  ;; SET THE ZERO FILL SWITCH
1818 007466 112737 000006 007661 MOVVB  #6,SOMODE+1  ;; SET FOR SIX(6) DIGITS
1819 007474 112737 000005 007656 $TYPON: MOVVB  #5,SOCNT  ;; SET THE ITERATION COUNT
1820 007502 010346 MOV     R3,-(SP)      ;; SAVE R3
1821 007504 010446 MOV     R4,-(SP)      ;; SAVE R4
1822 007506 010546 MOV     R5,-(SP)      ;; SAVE R5
1823 007510 113704 007661 MOVVB  SOMODE+1,R4  ;; GET THE NUMBER OF DIGITS TO TYPE
1824 007514 005404 NEG     R4
1825 007516 062704 000006 ADD     #6,R4      ;; SUBTRACT IT FOR MAX. ALLOWED
1826 007522 110437 007660 MOVVB  R4,SOMODE  ;; SAVE IT FOR USE
1827 007526 113704 007657 MOVVB  SOFILL,R4  ;; GET THE ZERO FILL SWITCH
1828 007532 016605 000012 MOV     12(SP),R5  ;; PICKUP THE INPUT NUMBER
1829 007536 005003 CLR     R3      ;; CLEAR THE OUTPUT WORD
1830 007540 006105 1$:  ROL     R5      ;; ROTATE MSB INTO "C"
1831 007542 000404 BR      3$      ;; GO DO MSB
1832 007544 006105 2$:  ROL     R5      ;; FORM THIS DIGIT
1833 007546 006105 ROL     R5
1834 007550 006105 ROL     R5
1835 007552 010503 MOV     R5,R3
1836 007554 006103 3$:  ROL     R3      ;; GET LSB OF THIS DIGIT
1837 007556 105337 007660 DECB   SOMODE  ;; TYPE THIS DIGIT?
1838 007562 100016 BPL    7$      ;; BR IF NO
1839 007564 042703 177770 BIC    #177770,R3  ;; GET RID OF JUNK
    
```

1840	007570	001002			BNE	4\$	:: TEST FOR 0
1841	007572	005704			TST	R4	:: SUPPRESS THIS 0?
1842	007574	001403			BEQ	5\$	:: BR IF YES
1843	007576	005204			INC	R4	:: DON'T SUPPRESS ANYMORE 0'S
1844	007600	052703	000060		BIS	#'0,R3	:: MAKE THIS DIGIT ASCII
1845	007604	052703	000040		BIS	#'0,R3	:: MAKE ASCII IF NOT ALREADY
1846	007610	110337	007654		MOVB	R3,0\$	:: SAVE FOR TYPING
1847	007614	104400	007654		TYPE	0\$	:: GO TYPE THIS DIGIT
1848	007620	105337	007656		DECB	\$OCNT	:: COUNT BY 1
1849	007624	003347			BGT	2\$	:: BR IF MORE TO DO
1850	007626	002402			BLT	6\$	:: BR IF DONE
1851	007630	005204			INC	R4	:: INSURE LAST DIGIT ISN'T A BLANK
1852	007632	000744			BR	2\$	:: GO DO THE LAST DIGIT
1853	007634	012605			MOV	(SP)+,R5	:: RESTORE R5
1854	007636	012604			MOV	(SP)+,R4	:: RESTORE R4
1855	007640	012603			MOV	(SP)+,R3	:: RESTORE R3
1856	007642	016666	000002 000004		MOV	2(SP),4(SP)	:: SET THE STACK FOR RETURNING
1857	007650	012616			MOV	(SP)+,(SP)	
1858	007652	000002			RTI		:: RETURN
1859	007654	000		8\$:	.BYTE	0	:: STORAGE FOR ASCII DIGIT
1860	007655	000			.BYTE	00	:: TERMINATOR FOR TYPE ROUTINE
1861	007656	000		\$OCNT:	.BYTE	000	:: OCTAL DIGIT COUNTER
1862	007657	000		\$OFILL:	.BYTE	000	:: ZERO FILL SWITCH
1863	007660	000000		\$OMODE:	.WORD	0	:: NUMBER OF DIGITS TO TYPE

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007662 104417  
007664 012737 000020 007756  
007672 005777 171212  
007676 100002  
007700 104024  
007702 000423  
007704 005037 007754  
007710 005237 007754  
007714 001005  
007716 005337 007756  
007722 001370  
007724 104025  
007726 000411  
007730 105777 171154  
007734 100365  
007736 110077 171150  
007742 005777 171142  
007746 100001  
007750 104026  
007752 000002  
007754 000000  
007756 000020

\*\*\*\*\*

.SBTTL ROUTINES TO LOAD CHARACTERS TO LA180

////////////////////////////////////

:ROUTINE TO LOAD SINGLE CHARACTERS TO LA180 PRINTER  
:CALL: MOV CHAR,RO ;PUT CHAR IN RO  
:LOAD

:IF PRINTER DOES NOT GO READY WITHIN 4.4 TO 16.2 SECONDS  
:(DEPENDING ON CPU AND MEMORY TYPE) THE DIAGNOSTIC WILL  
:INDICATE AN ERROR - ERROR #24 - NOT READY.

////////////////////////////////////

\$LOAD: CHECK ;CHECK FOR CONTROL  
MOV #16.,6\$ ;SET DELAY LOOP COUNT  
TST @LPS ;CHECK FOR ERROR CONDX  
BPL 1\$ ;BRANCH IF OK  
ERROR 24 ;PRINTER ERROR BEFORE LOAD  
BR 4\$ ;EXIT  
1\$: CLR 5\$ ;CLEAR DELAY COUNT  
2\$: INC 5\$ ;INC COUNT  
BNE 3\$ ;COUNTINUE  
DEC 6\$ ;DEC DELAY LOOP COUNT  
BNE 1\$ ;WAIT IF NOT READY  
ERROR 25 ;ERROR, PRINTER NOT READY  
BR 4\$ ;EXIT  
3\$: TSTB @LPS ;CHECK FOR PRINTER READY  
BPL 2\$ ;WAIT FOR READY  
MOVB RO,@LPS ;LOAD CHAR  
TST @LPS ;TEST FOR ERROR CONDX AGAIN  
BPL 4\$ ;BRANCH IF OK  
ERROR 26 ;PRINTER ERROR AFTER LOAD  
4\$: RTI ;RETURN  
5\$: .WORD 0 ;DELAY COUNTER  
6\$: .WORD 16. ;DELAY LOOP COUNTER

```

1904 ;////////////////////////////////////
1905 ;
1906 ;ROUTINE TO LOAD MULTIPLE CHARACTERS (NOT ASCIZ/ASCII STRINGS)
1907 ;WILL LOAD CHAR ONCE IF COUNT = 0
1908 ;PUT CHARACTER COUNT IN R1 (POSITIVE)
1909 ;PUT ASCII CHARACTER IN R0
1910 ;CALL: MLOAD
1911 ;
1912 ;////////////////////////////////////
1913 ;
1914 007760 104414 $MLOAD: LOAD ;LOAD CHAR
1915 007762 005301 DEC R1 ;DEC COUNT
1916 007764 003375 BGT $MLOAD ;FINISH LOAD
1917 007766 000002 RTI ;RETURN
1918 ;
1919 ;
1920 ;////////////////////////////////////
1921 ;
1922 ;ROUTINE TO LOAD CONVERTED NUMBERS AND SUPPRESS LEADING ZEROS
1923 ;IF ALL DIGITS ARE ZERO, ROUTINE WILL PRINT A SINGLE ZERO
1924 ;ENTER WITH ADDRESS OF ASCIZ STRING ON STACK
1925 ;CALL: CNLOAD
1926 ;
1927 ;////////////////////////////////////
1928 ;
1929 007770 $CNLD:
1930 007770 010046 MOV R0,-(SP) ;;PUSH R0 ON STACK
1931 007772 010146 MOV R1,-(SP) ;;PUSH R1 ON STACK
1932 007774 010246 MOV R2,-(SP) ;;PUSH R2 ON STACK
1933 007776 005002 CLR R2
1934 010000 016601 000012 MOV 12(SP),R1 ;GET ADR
1935 010004 112100 1$: MOVB (R1)+,R0 ;GET CHAR
1936 010006 001410 BEQ 3$ ;RETURN WHEN DONE
1937 010010 005702 TST R2 ;DONE LEADING ZEROS?
1938 010012 001004 BNE 2$ ;YES, LOAD CHAR
1939 010014 020027 000060 CMP R0,#60 ;NO, CHECK THIS CHAR
1940 010020 001771 BEQ 1$ ;SKIP IF ZERO
1941 010022 005202 INC R2 ;SET FLAG IF NON-ZERO
1942 010024 104414 2$: LOAD ;LOAD CHAR
1943 010026 000766 BR 1$ ;CONTINUE
1944 010030 005702 3$: TST R2 ;ALL CHARS ZERO?
1945 010032 001003 BNE 4$ ;NO, EXIT
1946 010034 012700 000060 MOV #60,R0 ;YES, LOAD ZERO
1947 010040 104414 LOAD
1948 010042 4$:
1949 010042 012602 MOV (SP)+,R2 ;;POP STACK INTO R2
1950 010044 012601 MOV (SP)+,R1 ;;POP STACK INTO R1
1951 010046 012600 MOV (SP)+,R0 ;;POP STACK INTO R0
1952 010050 016666 000002 000004 MOV 2(SP),4(SP) ;ADJUST STACK
1953 010056 012616 MOV (SP)+,(SP)
1954 010060 000002 RTI ;RETURN

```

```

1955 ;////////////////////////////////////
1956 ;
1957 ;ROUTINE TO PRINT ASCIZ STRINGS ON LA180 PRINTER
1958 ;STRING MUST BE TERMINATED BY NULL BYTE
1959 ;CALL: PRINT
1960 ; MESADR
1961 ;
1962 ;////////////////////////////////////
1963 ;
1964 010062 $PRINT:
1965 010062 010046 MOV RO,-(SP) ;;PUSH RO ON STACK
1966 010064 010146 MOV R1,-(SP) ;;PUSH R1 ON STACK
1967 010066 017601 000004 MOV 24(SP),R1 ;;GET ADDRESS OF ASCIZ STRING
1968 010072 112100 1$: MOVB (R1)+,RO ;;GET CHAR
1969 010074 001407 BEQ 2$ ;;BRANCH IF TERMINATOR (NULL)
1970 010076 120027 000200 CMPB RO,#CRLF ;;CHECK IF CRLF CODE
1971 010102 001002 BNE 3$ ;;BRANCH IF NOT
1972 010104 012700 000012 MOV #LF,RO ;;YES, DO LF ONLY
1973 010110 104414 3$: LOAD ;;LOAD CHAR
1974 010112 000767 BR 1$ ;;GET NEXT CHAR
1975 010114 2$:
1976 010114 012601 MOV (SP)+,R1 ;;POP STACK INTO R1
1977 010116 012600 MOV (SP)+,RO ;;POP STACK INTO RO
1978 010120 062716 000002 ADD #2,(SP) ;;ADJUST RETURN PC
1979 010124 000002 RTI ;;RETURN

```

```

1980 ;////////////////////////////////////
1981
1982 .SBTTL PRINT TEST HEADER
1983
1984 ;THE NUMBER OF COLUMNS WILL ALSO BE PRINTED FOR TEST 25 ONLY
1985 ;CALL: PRTHDR
1986
1987 ;////////////////////////////////////
1988
1989 010126 SPRHDR: MOV #0,-(SP) ;:PUT NEW PS ON STACK
1990 010126 012746 000000 MOV #64$,-(SP) ;:PUT NEW PC ON STACK
1991 010132 012746 010140 RTI ;:POP NEW PC AND PS
1992 010136 000002
1993 010140 64$:
1994 010140 012700 000177 MOV #177,R0 ;:SET RUBOUT CHAR
1995 010144 104414 LOAD ;:CLEAR LA180 CHAR BUFFER
1996 010146 023737 001126 010242 CMP $TSTNM,SVTST ;:CHECK IF PRINTED THIS # LAST
1997 010154 001427 BEQ 3$ ;:YES, PRINT BLANK LINE & EXIT
1998 010156 013737 001126 010242 MOV $TSTNM,SVTST ;:NO, STORE NEW #
1999 010164 104413 013217 PRINT TSTNO ;:LOAD TEST # MSG
2000 010170 013746 001126 MOV $TSTNM,-(SP) ;:PUSH $TSTNM ON STACK
2001 010174 004737 011270 JSR PC,$SB20 ;:CONVERT #
2002 010200 104416 CNLOAD ;:LOAD NUMBER
2003 010202 104413 001142 PRINT ,SLF ;:PRINT LINE
2004 010206 023727 001126 000025 CMP $TSTNM,#25 ;:IS THIS TEST 25?
2005 010214 001007 BNE 3$ ;:NO, SKIP COLUMN MSG
2006 010216 013746 001130 MOV WIDTH,-(SP) ;:PUT # COLUMNS ON STACK
2007 010222 004737 011120 JSR PC,$SB20 ;:CONVERT #
2008 010226 104416 CNLOAD ;:LOAD NUMBER
2009 010230 104413 013237 PRINT ,COLMN ;:LOAD CLOUMN MSG
2010 010234 104413 001142 PRINT ,SLF ;:BLANK LINE
2011 010240 000002 4$: RTI ;:RETURN
2012
2013 010242 000000 SVTST: .WORD 0 ;:SAVE TEST NUMBER

```



```

2014 ;*****
2015
2016 .SBTTL TTY INPUT ROUTINE
2017
2018 ;*THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
2019 ;*CALL:
2020 ;* RDCHR ;: INPUT A SINGLE CHARACTER FROM THE TTY
2021 ;* RETURN HERE ;: CHARACTER IS ON THE STACK
2022
2023
2024 010244 011646 SRDCHR: MOV (SP),-(SP) ;: PUSH DOWN THE PC
2025 010246 016666 000004 000002 MOV 4(SP),2(SP) ;: SAVE THE PS
2026 010254 105777 170620 1$: TST @STKS ;: WAIT FOR
2027 010260 100375 BPL 1$ ;: A CHARACTER
2028 010262 117766 170614 000004 MOVB @STKB,4(SP) ;: READ THE TTY
2029 010270 042766 177600 000004 BIC #1C<177>,4(SP) ;: GET RID OF JUNK IF ANY
2030 010276 000002 RTI ;: GO BACK TO USER
2031 ;*****
2032 ;*THIS ROUTINE WILL INPUT A STRING FROM THE TTY
2033 ;*CALL:
2034 ;* RDLIN ;: INPUT A STRING FROM THE TTY
2035 ;* RETURN HERE ;: ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
2036 ;* ;: TERMINATOR WILL BE A BYTE OF ALL 0'S
2037
2038 010300 010346 SRDLIN: MOV R3, -(SP) ;: SAVE R3
2039 010302 005046 CLR -(SP) ;: CLEAR THE RUBOUT KEY
2040 010304 012703 010541 1$: MOV #STTYIN,R3 ;: GET ADDRESS
2041 010310 022703 010545 2$: CMP #STTYIN+4,R3 ;: BUFFER FULL?
2042 010314 101456 BLOS 4$ ;: BR IF YES
2043 010316 104405 RDCHR ;: GO READ ONE CHARACTER FROM THE TTY
2044 010320 112613 MOVB (SP)+,(R3) ;: GET CHARACTER
2045 010322 122713 000177 CMPB #177,(R3) ;: IS IT A RUBOUT
2046 010326 001022 BNE 5$ ;: BR IF NO
2047 010330 005716 TST (SP) ;: IS THIS THE FIRST RUBOUT?
2048 010332 001007 BNE 6$ ;: BR IF NO
2049 010334 112737 000134 010532 MOVB #' \,9$ ;: TYPE A BACK SLASH
2050 010342 104400 010532 TYPE ,9$
2051 010346 012716 177777 MOV #-1,(SP) ;: SET THE RUBOUT KEY
2052 010352 005303 6$: DEC R3 ;: BACKUP BY ONE
2053 010354 020327 010541 CMP R3,#STTYIN ;: STACK EMPTY?
2054 010360 103434 BLO 4$ ;: BR IF YES
2055 010362 111337 010532 MOVB (R3),9$ ;: SETUP TO TYPEOUT THE DELETED CHAR.
2056 010366 104400 010532 TYPE ,9$ ;: GO TYPE
2057 010372 000746 BR 2$ ;: GO READ ANOTHER CHAR.
2058 010374 005716 5$: TST (SP) ;: RUBOUT KEY SET?
2059 010376 001406 BEQ 7$ ;: BR IF NO
2060 010400 112737 000134 010532 MOVB #' \,9$ ;: TYPE A BACK SLASH
2061 010406 104400 010532 TYPE ,9$
2062 010412 005016 CLR (SP) ;: CLEAR THE RUBOUT KEY
2063 010414 122713 000025 7$: CMPB #25,(R3) ;: IS CHARACTER A CTRL U?
2064 010420 001003 BNE 8$ ;: BR IF NO
2065 010422 104400 010534 TYPE ,SCNTLU ;: TYPE A CONTROL "U"
2066 010426 000726 BR 1$ ;: GO START OVER
2067 010430 122713 000012 8$: CMPB #12,(R3) ;: IS CHARACTER A "LF"?

```

2068	010434	001011				BNE	3\$	:: BRANCH IF NO
2069	010436	105013				CLRB	(R3)	:: CLEAR THE CHARACTER
2070	010440	104400	001141			TYPE	, \$CRLF	:: TYPE A "CR" & "LF"
2071	010444	104400	010541			TYPE	\$TTYIN	:: TYPE THE INPUT STRING
2072	010450	000717				BR	2\$	:: GO PICKUP ANOTHER CHACTER
2073	010452	104400	001140	4\$:		TYPE	\$QUES	:: TYPE A '?'
2074	010456	000712				BR	1\$	:: CLEAR THE BUFFER AND LOOP
2075	010460	111337	010532	3\$:		MOVB	(R3), 9\$	:: ECHO THE CHARACTER
2076	010464	104400	010532			TYPE	9\$	
2077	010470	122723	000015			CMPB	#15, (R3)+	:: CHECK FOR RETURN
2078	010474	001305				BNE	2\$	:: LOOP IF NOT RETURN
2079	010476	105063	177777			CLRB	-1(R3)	:: CLEAR RETURN (THE 15)
2080	010502	104400	001142			TYPE	\$LF	:: TYPE A LINE FEED
2081	010506	005726				TST	(SP)+	:: CLEAN RUBOUT KEY FROM THE STACK
2082	010510	012603				MOV	(SP)+, R3	:: RESTORE R3
2083	010512	011646				MOV	(SP), -(SP)	:: ADJUST THE STACK AND PUT ADDRESS OF THE
2084	010514	016666	000004	000002		MOV	4(SP), 2(SP)	:: FIRST ASCII CHARACTER ON IT
2085	010522	012766	010541	000004		MOV	\$TTYIN, 4(SP)	
2086	010530	000002				RTI		:: RETURN
2087	010532	000		9\$:		.BYTE	0	:: STORAGE FOR ASCII CHAR. TO TYPE
2088	010533	000				.BYTE	0	:: TERMINATOR
2089	010534	052536	005015	000	\$CNTLU:	.ASCIZ	/↑U/<15><12>	:: CONTROL "U"
2090	010541	000004			\$TTYIN:	.BLKB	4	:: RESERVE 4 BYTES FOR TTY INPUT
2091		010546				.EVEN		

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010546 011646  
010550 016666 000004 000002  
010556 010046  
010560 010146  
010562 010246  
010564 104406  
010566 012600  
010570 010037 010714  
010574 005046  
010576 005002  
010600 122710 000055  
010604 001001  
010606 112002  
010610 112001  
010612 001424  
010614 122701 000060  
010620 003032  
010622 122701 000071  
010626 002427  
010630 032716 170000  
010634 001024  
010636 006316  
010640 011646  
010642 006316  
010644 006316  
010646 062616  
010650 102416  
010652 162701 000060  
010656 060116  
010660 102412  
010662 000752  
010664 005702  
010666 001401  
010670 005416  
010672 012666 000012  
010676 012602  
010700 012601  
010702 012600  
010704 000002

\*\*\*\*\*

.SBTTL READ A DECIMAL NUMBER FROM THE TTY

;\*THIS ROUTINE WILL READ A DECIMAL (ASCII) NUMBER FROM THE TTY AND  
;\*CHANGE IT TO BINARY. IF TOO MANY CHARACTERS OR ANY ILLEGAL CHARACTERS  
;\*ARE READ A "?" FOLLOWED BY A CARRIAGE RETURN-LINE FEED WILL BE TYPED.  
;\*THE COMPLETE NUMBER MUST BE RETYPED. THE INPUT IS TERMINATED BY THE  
;\*USER TYPING A CARRIAGE RETURN. THE RANGE OF THE INPUT NUMBER IS  
;\*POSITIVE 32767 TO NEGATIVE 32768.

;\*CALL:

;\* R0DEC ;:READ A DECIMAL NUMBER  
;\* RETURN HERE ;:NUMBER IS ON TOP OF THE STACK

SR0DEC: MOV (SP),-(SP) ;:PROVIDE SPACE FOR  
MOV 4(SP),2(SP) ;:THE INPUT NUMBER  
MOV R0,-(SP) ;:PUSH R0 ON STACK  
MOV R1,-(SP) ;:PUSH R1 ON STACK  
MOV R2,-(SP) ;:PUSH R2 ON STACK  
1\$: RDLIN ;:READ AN ASCII LINE  
MOV (SP)+,R0 ;:ADDRESS OF 1ST CHAR.  
MOV R0,6\$ ;:SAVE INCASE OF BAD INPUT  
CLR -(SP) ;:CLEAR DATA WORD  
CLR R2 ;:SIGN SET POSITIVE  
CMPB #'-(R0) ;:SEE IF A MINUS SIGN WAS TYPED  
BNE 2\$ ;:BR IF NO MINUS SIGN  
MOVB (R0)+,R2 ;:SAVE FOR LATER USE  
2\$: MOVB (R0)+,R1 ;:PICKUP THIS CHARACTER  
BEQ 3\$ ;:GET OUT IF ZERO  
CMPB #'0,R1 ;:MAKE SURE THIS CHARACTER  
BGT 5\$ ;:IS A DIGIT BETWEEN 0 & 9  
CMPB #'9,R1  
BLT 5\$  
BIT #C7777,(SP) ;:DON'T LET NUMBER GET TO BIG  
BNE 5\$ ;:BR IF NUMBER WOULD OVERFLOW  
ASL (SP) ;:\*2  
MOV (SP),-(SP) ;:SAVE FOR LATER  
ASL (SP) ;:\*4  
ASL (SP) ;:\*8  
ADD (SP)+,(SP) ;:\*10.  
BVS 5\$ ;:OVERFLOW ISN'T ALLOWED  
SUB #'0,R1 ;:STRIP AWAY THE ASCII JUNK  
ADD R1,(SP) ;:ADD IN THIS DIGIT  
BVS 5\$ ;:OVERFLOW ISN'T ALLOWED  
BR 2\$ ;:LOOP  
3\$: TST R2 ;:CHECK IF NUMBER IS NEG  
BEQ 4\$ ;:BR IF NO  
NEG (SP) ;:YES--NEGATE THE NUMBER  
4\$: MOV (SP)+,12(SP) ;:SAVE THE RESULT  
MOV (SP)+,R2 ;:POP STACK INTO R2  
MOV (SP)+,R1 ;:POP STACK INTO R1  
MOV (SP)+,R0 ;:POP STACK INTO R0  
RTI ;:RETURN

2146								
2147	010706	005726		5\$:	TST	(SP)+		:: CLEAN PARTIAL NUMBER FROM STACK
2148	010710	105010			CLRB	(RD)		:: SET A TERMINATOR
2149	010712	104400			TYPE			:: TYPE THE INPUT UP TO BAD CHAR.
2150	010714	000000		5\$:	.WORD	0		:: POINTER GOES HERE
2151	010716	104400	001140		TYPE	\$QUES		:: "?" "CR" & "LF"
2152	010722	000720			BR	1\$		:: TRY AGAIN

```

2153 ;*****
2154
2155 .SBTTL DOUBLE LENGTH BINARY TO DECIMAL ASCII CONVERT ROUTINE
2156
2157 ;*THIS ROUTINE WILL CONVERT A 32-BIT BINARY NUMBER TO AN UNSIGNED
2158 ;*DECIMAL (ASCII) NUMBER. THE SIGN OF THE BINARY NUMBER MUST BE
2159 ;*POSITIVE.
2160 ;*CALL
2161 ;*      MOV      #PNTR, -(SP)      ;; POINTER TO LOW WORD OF BINARY NUMBER
2162 ;*      JSR      PC, @#$DB2D
2163 ;*      RETURN
2164 ;*                               ;; THE FIRST ADDRESS OF ASCII
2165 ;*                               ;; IS ON THE STACK
2166
2167 $DB2D: SAVREG      ;; SAVE REGISTERS
2168      MOV      2(SP), R2      ;; PICKUP THE DATA POINTER
2169      MOV      #$DECVL, R0    ;; GET ADDRESS OF "$DECVL" STRING
2170      MOV      R0, 2(SP)      ;; PUT ADDRESS OF ASCII STRING ON STACK
2171      MOV      (R2)+, R1      ;; PICKUP THE BINARY NUMBER
2172      MOV      (R2)+, R2
2173      MOV      #10, 4$      ;; SET UP TO DO 10 CONVERSIONS
2174      MOV      #STNPNR, R4    ;; ADDRESS OF TEN POWER
2175      MOV      #STNPNR+2, R5
2176      1$: CLR      R3      ;; CLEAR PARTIAL
2177      2$: SUB      (R4), R1  ;; SUBTRACT TEN POWER
2178      SBC      R2
2179      SUB      (R5), R2
2180      BLT      3$      ;; BR IF TEN POWER TO LARGE
2181      INC      R3      ;; ADD 1 TO PARTIAL
2182      BR      2$      ;; LOOP
2183      3$: ADD      (R4)+, R1  ;; RESTORE SUBTRACTED VALUE
2184      ADC      R2
2185      ADD      (R4)+, R2
2186      CMP      (R5)+, (R5)+  ;; MOVE TO NEXT TEN POWER
2187      BIS      #'0, R3      ;; CHANGE PARTIAL TO ASCII
2188      MOV      R3, (R0)+     ;; SAVE IT
2189      DEC      (PC)+        ;; DONE?
2190      4$: .WORD      0
2191      BNE      1$      ;; BR IF NO
2192      CLRB      (R0)+     ;; TERMINATOR
2193      RESREG
2194      RTS      PC      ;; RESTORE REGISTERS
2195      $STNPNR: 145000    ;; RETURN
2196      35632      ;; 1.0E09
2197      160400     ;; 1.0E08
2198      2765      ;; 1.0E07
2199      113200    ;; 1.0E06
2200      230      ;; 1.0E05
2201      041100   ;; 1.0E04
2202      17
2203      103240
2204      1
2205      23420
2206      0

```

```

2207 011064 001750          1750          ;;1.0E03
2208 011066 000000          0           ;;1.0E02
2209 011070 000144          144          ;;1.0E01
2210 011072 000000          0           ;;1.0E00
2211 011074 000012          12           ;;1.0E00
2212 011076 000000          0           ;;1.0E00
2213 011100 000001          1           ;;1.0E00
2214 011102 000000          0           ;;1.0E00
2215 011104 000014          0           ;;1.0E00
2216                                     $DECVL: .BLKB 12.      ;;RESERVE STORAGE FOR ASCIZ STRING
2217                                     ;*****
2218                                     .SBTTL SINGLE LENGTH BINARY TO DECIMAL ASCII ROUTINE
2219                                     ;*THIS ROUTINE WILL CONVERT A 16-BIT UNSIGNED BINARY NUMBER TO AN
2220                                     ;*UNSIGNED DECIMAL ASCII NUMBER.
2221                                     ;*CALL
2222                                     ;*
2223                                     ;*      MOV      NUMBER, -(SP)      ;;PUT BINARY NUMBER ON THE STACK
2224                                     ;*      JSR      PC, @#$SB2D      ;;CALL
2225                                     ;*      RETURN      ;;ADDRESS OF THE 1ST ASCII CHAR. IS ON THE STACK
2226
2227
2228
2229 011120 016637 000002 011144 $SB2D: MOV      2(SP), 1$      ;;SAVE BINARY NUMBER
2230 011126 012746 011144      MOV      #1$, -(SP)      ;;SET POINTER
2231 011132 004737 010724      JSR      PC, @#$DB2D      ;;CALL DOUBLE LENGTH CONVERT
2232 011136 012666 000002      MOV      (SP)+, 2(SP)      ;;PICKUP POINTER
2233 011142 000207      RTS      PC      ;;RETURN
2234 011144 000000 000000      1$:      .WORD      0,0

```

```

2235 ;*****
2236
2237 .SBTTL DOUBLE LENGTH BINARY TO OCTAL ASCII CONVERT ROUTINE
2238
2239 ;*THIS ROUTINE WILL CONVERT A 32-BIT UNSIGNED BINARY NUMBER TO AN
2240 ;*UNSIGNED OCTAL ASCIZ NUMBER.
2241 ;*CALL
2242 ;*      MOV      #PNTR,-(SP)      ;; POINTER TO LOW WORD OF BINARY NUMBER
2243 ;*      JSR      PC,@#SDB20      ;; CALL THE ROUTINE
2244 ;*      RETURN                      ;; THE ADDRESS OF THE FIRST ASCIZ CHAR. IS ON THE STACK
2245
2246
2247 011150 104410 $SDB20: SAVREG                      ;; SAVE ALL REGISTERS
2248 011152 016501 000002 MOV      2(SP),R1                      ;; PICKUP THE POINTER TO LOW WORD
2249 011156 012705 011267 MOV      #SOCTVL+13.,R5                ;; POINTER TO DATA TABLE
2250 011162 012704 000014 MOV      #12.,R4                       ;; DO ELEVEN CHARACTERS
2251 011166 012703 177770 MOV      #1C7,R3                       ;; MASK
2252 011172 012100 MOV      (R1)+,R0                    ;; LOWER WORD
2253 011174 012101 MOV      (R1)+,R1                    ;; HIGH WORD
2254 011176 005002 CLR      R2                          ;; TERMINATOR
2255 011200 110245 1$: MOVVB R2,-(R5)                ;; PUT CHARACTER IN DATA TABLE
2256 011202 010002 MOV      R0,R2                          ;; GET THIS DIGIT
2257 011204 005304 DEC      R4                          ;; COUNT THIS CHARACTER
2258 011206 003007 BGT      3$                          ;; BR IF NOT THE LAST DIGIT
2259 011210 001405 BEQ      2$                          ;; BR IF IT IS THE LAST DIGIT
2260 011212 005205 INC      R5                          ;; ALL DIGITS DONE-ADJUST POINTER FOR FIRST
2261 011214 010566 000002 MOV      R5,2(SP)                      ;; ASCIZ CHAR. & PUT IT ON THE STACK
2262 011220 104411 RESREG                      ;; RESTORE ALL REGISTERS
2263 011222 000207 RTS      PC                          ;; RETURN TO USER
2264 011224 006203 2$: ASR      R3                          ;; POSITION THE MASK FOR THE LAST DIGIT
2265 011226 006001 3$: ROR      R1                          ;; POSITION THE BINARY NUMBER FOR
2266 011230 006000 ROR      R0                          ;; THE NEXT OCTAL DIGIT
2267 011232 006001 ROR      R1
2268 011234 006000 ROR      R0
2269 011236 006001 ROR      R1
2270 011240 006000 ROR      R0
2271 011242 040302 BIC      R3,R2                      ;; MASK OUT ALL JUNK
2272 011244 062702 000060 ADD      #'0,R2                      ;; MAKE THIS CHAR. ASCII
2273 011250 000753 BR      1$                          ;; GO PUT IT IN THE DATA TABLE
2274 011252 000016 $SOCTVL: .BLKB 14.                      ;; RESERVE DATA TABLE
    
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011320 016546 000002  
011324 042716 000020  
011330 012746 011336  
011334 000002  
011336 010046  
011340 016600 000002  
011344 005740  
011346 111000  
011350 022700 000042  
011354 003002  
011356 000000  
011360 000776  
011362 006300  
011364 016000 011372  
011370 000200

\*\*\*\*\*

.SBTTL TRAP DECODER

;\*THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION  
;\*AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS  
;\*OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL  
;\*GO TO THAT ROUTINE.

\$TRAP: MOV 2(SP),-(SP) ;; ASSUME THE STATUS OF  
BIC #20,(SP) ;; THE CALLER--DONOT ALLOW  
MOV #15, -(SP) ;; T-BIT TRAPS  
RTI ;; SET THE NEW STATUS  
15: MOV R0, -(SP) ;; SAVE R0  
MOV 2(SP),R0 ;; GET TRAP ADDRESS  
TST -(R0) ;; BACKUP BY 2  
MOVB (R0),R0 ;; GET RIGHT BYTE OF TRAP  
CMP #STEM,R0 ;; CHECK FOR OUT OF BOUNDS  
BGT .+6 ;; BR IF OK  
HALT ;; OUT OF BOUNDS  
BR .-2 ;; HANGUP  
ASL R0 ;; POSITION FOR INDEXING  
MOV \$TRPAD(R0),R0 ;; INDEX TO TABLE  
RTS R0 ;; GO TO ROUTINE

.SBTTL TRAP TABLE

;\*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED  
;\*BY THE "TRAP" INSTRUCTION.

ROUTINE  
-----

\$TRPAD: \$TYPE ;; CALL=TYPE TRAP+0(104400) TTY TYPEOUT ROUTINE  
\$TYPOC ;; CALL=TYPOC TRAP+1(104401) TYPE OCTAL NUMBER (WITH LEADING ZEROS)  
\$TYPOS ;; CALL=TYPOS TRAP+2(104402) TYPE OCTAL NUMBER (NO LEADING ZEROS)  
\$TYPON ;; CALL=TYPON TRAP+3(104403) TYPE OCTAL NUMBER (AS PER LAST CALL)  
\$TYPDS ;; CALL=TYPDS TRAP+4(104404) TYPE DECIMAL NUMBER (WITH SIGN)  
\$RDCHR ;; CALL=RDCHR TRAP+5(104405) TTY TYPEIN CHARACTER ROUTINE  
\$RDLIN ;; CALL=RDLIN TRAP+6(104406) TTY TYPEIN STRING ROUTINE  
\$RDDEC ;; CALL=RDDEC TRAP+7(104407) READ A DECIMAL NUMBER FROM TTY  
\$SAVREG ;; CALL=SAVREG TRAP+10(104410) SAVE R0-R5 ROUTINE  
\$RESREG ;; CALL=RESREG TRAP+11(104411) RESTORE R0-R5 ROUTINE  
\$PRHDR ;; CALL=PRHDR TRAP+12(104412) PRINT TEST HEADER  
\$PRINT ;; CALL=PRINT TRAP+13(104413) PRINT ROUTINE  
\$LOAD ;; CALL=LOAD TRAP+14(104414) LOAD CHAR ROUTINE  
\$MLOAD ;; CALL=MLOAD TRAP+15(104415) MULTIPLE CHAR LOAD  
\$CNLD ;; CALL=CNLOAD TRAP+16(104416) LOAD CONVERTED NUMBER  
\$CHECK ;; CALL=CHECK TRAP+17(104417) CHECK FOR KYBD OR SW REG CONTROL  
\$HOLD ;; CALL=HOLD TRAP+20(104420) WAIT FOR OPERATOR ACTION  
STEM=-\$TRPAD

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011434 012737 011556 000024  
011442 012737 000340 000026  
011450 010046  
011452 010146  
011454 010246  
011456 010346  
011460 010446  
011462 010546  
011464 010637 011562  
011470 012737 011502 000024  
011476 000000  
011500 000776  
  
011502 013706 011562  
011506 005037 011562  
011512 005237 011562  
011516 001375  
011520 012605  
011522 012604  
011524 012603  
011526 012602  
011530 012601  
011532 012600  
011534 012737 011434 000024  
011542 012737 000340 000026  
011550 104400  
011552 013423  
011554 000002  
011556 000000  
011560 000776  
011562 000000

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.SBTTL POWER DOWN AND UP ROUTINES

.POWER DOWN ROUTINE

\$PWRDN: MOV \$SILLUP, @PWRVEC ;; SET FOR FAST UP  
MOV #340, @PWRVEC+2 ;; PRIO:7  
MOV RO, -(SP) ;; PUSH RO ON STACK  
MOV R1, -(SP) ;; PUSH R1 ON STACK  
MOV R2, -(SP) ;; PUSH R2 ON STACK  
MOV R3, -(SP) ;; PUSH R3 ON STACK  
MOV R4, -(SP) ;; PUSH R4 ON STACK  
MOV R5, -(SP) ;; PUSH R5 ON STACK  
MOV SP, \$SAVR6 ;; SAVE SP  
MOV \$PWRUP, @PWRVEC ;; SET UP VECTOR  
HALT  
BR .-2 ;; HANG UP

.POWER UP ROUTINE

\$PWRUP: MOV \$SAVR6, SP ;; GET SP  
CLR \$SAVR6 ;; WAIT LOOP FOR THE TTY  
1\$: INC \$SAVR6 ;; WAIT FOR THE INC  
BNE 1\$ ;; OF WORD  
MOV (SP)+, R5 ;; POP STACK INTO R5  
MOV (SP)+, R4 ;; POP STACK INTO R4  
MOV (SP)+, R3 ;; POP STACK INTO R3  
MOV (SP)+, R2 ;; POP STACK INTO R2  
MOV (SP)+, R1 ;; POP STACK INTO R1  
MOV (SP)+, R0 ;; POP STACK INTO R0  
MOV \$PWRDN, @PWRVEC ;; SET UP THE POWER DOWN VECTOR  
MOV #340, @PWRVEC+2 ;; PRIO:7  
TYPE PWRMSG ;; REPORT THE POWER FAILURE  
\$PWRMG: .WORD PWRMSG ;; POWER FAIL MESSAGE POINTER  
RTI  
\$SILLUP: HALT ;; THE POWER UP SEQUENCE WAS STARTED  
BR .-2 ;; BEFORE THE POWER DOWN WAS COMPLETE  
\$SAVR6: 0 ;; PUT THE SP HERE



2435	011712	000000	0	: TEST53
2436	011714	000000	0	: TEST54
2437	011716	000000	0	: TEST55
2438	011720	000000	0	: TEST56
2439	011722	000000	0	: TEST57
2440	011724	004774	TEST60	
2441	011726	005110	TEST61	
2442	011730	005222	TEST62	
2443	011732	005304	TEST63	
2444	011734	000000	0	: TEST64
2445	011736	000000	0	: TEST65
2446	011740	000000	0	: TEST66
2447	011742	000000	0	: TEST67
2448	011744	000000	0	: TEST70
2449	011746	000000	0	: TEST71
2450	011750	000000	0	: TEST72
2451	011752	000000	0	: TEST73
2452	011754	000000	0	: TEST74
2453	011756	000000	0	: TEST75
2454	011760	000000	0	: TEST76
2455	011762	000000	0	: TEST77

;/;;;  
 .SBTTL ERROR MESSAGE ADDRESS TABLE  
 ;/;;;

2464	011764	012040	EMAT: ERR1
2465	011766	012067	ERR2
2466	011770	012114	ERR3
2467	011772	012152	ERR4
2468	011774	012206	ERR5
2469	011776	012241	ERR6
2470	012000	012276	ERR7
2471	012002	012325	ERR10
2472	012004	012352	ERR11
2473	012006	012376	ERR12
2474	012010	012440	ERR13
2475	012012	012474	ERR14
2476	012014	012532	ERR15
2477	012016	012566	ERR16
2478	012020	012622	ERR17
2479	012022	012657	ERR20
2480	012024	012711	ERR21
2481	012026	012745	ERR22
2482	012030	013001	ERR23
2483	012032	013040	ERR24
2484	012034	013077	ERR25
2485	012036	013121	ERR26

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2486 ;////////////////////////////////////
2487 .SBTTL ERROR MESSAGES
2488 ;////////////////////////////////////
2489
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2492 012040 051105 047522 020122 ERR1: .ASCIZ /ERROR CLEAR, POWER OFF/
2493 012046 046103 040505 026122
2494 012054 050040 053517 051105
2495 012062 047440 043106 000
2496 012067 122 040505 054504 ERR2: .ASCIZ /READY SET, POWER OFF/
2497 012074 051440 052105 020054
2498 012102 047520 042527 020122
2499 012110 043117 000106
2500 012114 051105 047522 020122 ERR3: .ASCIZ /ERROR CLEAR, PRINTER OFF LINE/
2501 012122 046103 040505 026122
2502 012130 050040 044522 052116
2503 012136 051105 047440 043106
2504 012144 046040 047111 000105
2505 012152 042522 042101 020131 ERR4: .ASCIZ /READY SET, PRINTER OFF LINE/
2506 012160 042523 026124 050040
2507 012166 044522 052116 051105
2508 012174 047440 043106 046040
2509 012202 047111 000105
2510 012206 051105 047522 020122 ERR5: .ASCIZ /ERROR SET, PRINTER ON LINE/
2511 012214 042523 026124 050040
2512 012222 044522 052116 051105
2513 012230 047440 020116 044514
2514 012236 042516 000
2515 012241 122 040505 054504 ERR6: .ASCIZ /READY CLEAR, PRINTER ON LINE/
2516 012246 041440 042514 051101
2517 012254 020054 051120 047111
2518 012262 042524 020122 047117
2519 012270 046040 047111 000105
2520 012276 051105 047522 020122 ERR7: .ASCIZ /ERROR CLEAR, PAPER OUT/
2521 012304 046103 040505 026122
2522 012312 050040 050101 051105
2523 012320 047440 052125 000
2524 012325 122 040505 054504 ERR10: .ASCIZ /READY SET, PAPER OUT/
2525 012332 051440 052105 020054
2526 012340 040520 042520 020122
2527 012346 052517 000124
2528 012352 051105 047522 020122 ERR11: .ASCIZ /ERROR DID NOT CLEAR/
2529 012360 044504 020104 047516
2530 012366 020124 046103 040505
2531 012374 000122
2532 012376 042522 042101 020131 ERR12: .ASCIZ /READY NOT SET AFTER ERROR CLEARED/
2533 012404 047516 020124 042523
2534 012412 020124 043101 042524
2535 012420 020122 051105 047522
2536 012426 020122 046103 040505
2537 012434 042522 000104
2538 012440 051105 047522 020122 ERR13: .ASCIZ /ERROR SET AFTER RESET INSTR/
2539 012446 042523 020124 043101

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2540	012454	042524	020122	042522	
2541	012462	042523	020124	047111	
2542	012470	052123	000122		
2543	012474	042522	042101	020131	ERR14: .ASCIZ /READY CLEAR AFTER RESET INSTR/
2544	012502	046103	040505	020122	
2545	012510	043101	042524	020122	
2546	012516	042522	042523	020124	
2547	012524	047111	052123	000122	
2548	012532	042522	042101	020131	ERR15: .ASCIZ /READY SET AFTER CHAR LOADED/
2549	012540	042523	020124	043101	
2550	012546	042524	020122	044103	
2551	012554	051101	046040	040517	
2552	012562	042504	000104		
2553	012566	051105	047522	020122	ERR16: .ASCIZ /ERROR SET AFTER CHAR LOADED/
2554	012574	042523	020124	043101	
2555	012602	042524	020122	044103	
2556	012610	051101	046040	040517	
2557	012616	042504	000104		
2558	012622	042522	042101	020131	ERR17: .ASCIZ /READY NEVER SET, CHAR LOADED/
2559	012630	042516	042526	020122	
2560	012636	042523	026124	041440	
2561	012644	040510	020122	047514	
2562	012652	042101	042105	000	
2563	012657	105	051122	051117	ERR20: .ASCIZ /ERROR SET, INTERRUPT TEST/
2564	012664	051440	052105	020054	
2565	012672	047111	042524	051122	
2566	012700	050125	020124	042524	
2567	012706	052123	000		
2568	012711	122	040505	054504	ERR21: .ASCIZ /READY CLEAR, INTERRUPT TEST/
2569	012716	041440	042514	051101	
2570	012724	020054	047111	042524	
2571	012732	051122	050125	020124	
2572	012740	042524	052123	000	
2573	012745	120	044522	052116	ERR22: .ASCIZ /PRINTER INTER ABOVE LEVEL 3/
2574	012752	051105	044440	052116	
2575	012760	051105	040440	047502	
2576	012766	042526	046040	053105	
2577	012774	046105	031440	000	
2578	013001	116	020117	051120	ERR23: .ASCIZ /NO PRINTER INTER BELOW LEVEL 4/
2579	013006	047111	042524	020122	
2580	013014	047111	042524	020122	
2581	013022	042502	047514	020127	
2582	013030	042514	042526	020114	
2583	013036	000064			
2584	013040	051120	047111	042524	ERR24: .ASCIZ /PRINTER ERROR BEFORE CHAR LOAD/
2585	013046	020122	051105	047522	
2586	013054	020122	042502	047506	
2587	013062	042522	041440	040510	
2588	013070	020122	047514	042101	
2589	013076	000			
2590	013077	120	044522	052116	ERR25: .ASCIZ /PRINTER NOT READY/
2591	013104	051105	047040	052117	
2592	013112	051040	040505	054504	
2593	013120	000			



2648	013454	040516	005114	000	
2649	013461	120	044522	052116	MANMSG: .ASCII /PRINT SPEED MANUAL TIMING/<CRLF>
2650	013466	051440	042520	042105	
2651	013474	046440	047101	040525	
2652	013502	020114	044524	044515	
2653	013510	043516	200		
2654	013513	120	052125	051440	.ASCII /PUT SWITCH 12 UP TO START TIMING/<CRLF>
2655	013520	044527	041524	020110	
2656	013526	031061	052440	020120	
2657	013534	047524	051440	040524	
2658	013542	052122	052040	046511	
2659	013550	047111	100107		
2660	013554	052520	020124	053523	.ASCIZ /PUT SWITCH 12 DOWN AT END OF 1 MINUTE/<CRLF>
2661	013562	052111	044103	030440	
2662	013570	020062	047504	047127	
2663	013576	040440	020124	047105	
2664	013604	020104	043117	030440	
2665	013612	046440	047111	052125	
2666	013620	100105	000		
2667	013623	200	051120	047111	PRSP1: .ASCIZ <CRLF>/PRINT SPEED IS /
2668	013630	020124	050123	042505	
2669	013636	020104	051511	000040	PRSP2: .ASCIZ /APPROX. /
2670	013644	050101	051120	054117	
2671	013652	020056	000		
2672	013655	040	046040	047111	PRSP3: .ASCIZ / LINES/<57>/MINUTE , WITH /
2673	013662	051505	046457	047111	
2674	013670	052125	020105	020054	
2675	013676	044527	044124	000040	
2676	013704	020040	044103	051101	PRSP4: .ASCIZ / CHARS/<57>/LINE/<CRLF>
2677	013712	027523	044514	042516	
2678	013720	000200			
2679	013722	052524	047122	050040	TOMSGO: .ASCIZ /TURN POWER OFF & SET OFF LINE/<CRLF>
2680	013730	053517	051105	047440	
2681	013736	043106	023040	051440	
2682	013744	052105	047440	043106	
2683	013752	046040	047111	100105	
2684	013760	000			
2685	013761	117	026113	052040	TOMSG1: .ASCIZ /OK, TURN POWER ON/<CRLF>
2686	013766	051125	020116	047520	
2687	013774	042527	020122	047117	
2688	014002	000200			
2689	014004	045517	020054	042523	TOMSG2: .ASCIZ /OK, SET PRINTER TO ON-LINE/<CRLF>
2690	014012	020124	051120	047111	
2691	014020	042524	020122	047524	
2692	014026	047440	026516	044514	
2693	014034	042516	000200		
2694	014040	045517	020054	051124	TOMSG3: .ASCIZ /OK, TRY PAPER OUT SWITCH/<CRLF>
2695	014046	020131	040520	042520	
2696	014054	020122	052517	020124	
2697	014062	053523	052111	044103	
2698	014070	000200			
2699	014072	045517	020054	042522	TOMSG4: .ASCIZ /OK, RESTORE PRINTER TO ON-LINE/<CRLF>
2700	014100	052123	051117	020105	
2701	014106	051120	047111	042524	



K07

MAINDEC-11-DZLAE-A  
DZLAEA.P11

PROGRAM

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MESSAGES

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SEQ 0088

2702	014114	020122	047524	047440
2703	014122	026516	044514	042516
2704	014130	000200		
2705	014132	026455	026455	020055
2706	014140	000		
2707	014141	040	047111	044103
2708	014146	043040	051117	020115
2709	014154	042506	042105	026440
2710	014162	026455	026455	000015
2711	014170	042523	020124	047506
2712	014176	046522	043040	042505
2713	014204	020104	053523	052111
2714	014212	044103	052040	020117
2715	014220	000040		
2716	014222	020040	047111	044103
2717	014230	051505	023040	042040
2718	014236	050105	042522	051523
2719	014244	052040	043117	051040
2720	014252	051505	052105	051440
2721	014260	044527	041524	100110
2722	014266	000		
2723	014267	116	020117	042515
2724	014274	044124	042117	047440
2725	014302	020106	044524	044515
2726	014310	043516	040440	040526
2727	014316	046111	041101	042514
2728	014324	000200		
2729				
2730				
2731		000001		

T1MSG1: .ASCIZ /----- /

T1MSG2: .ASCIZ / INCH FORM FEED -----/⟨CR⟩

T1MSG3: .ASCIZ /SET FORM FEED SWITCH TO /

T1MSG4: .ASCIZ / INCHES & DEPRESS TOF RESET SWITCH/⟨CRLF⟩

T2EM: .ASCIZ /NO METHOD OF TIMING AVAILABLE/⟨CRLF⟩

.END

BIT0 = 000001	BIT00 = 000001	BIT01 = 000002	BIT02 = 000004
BIT03 = 000010	BIT04 = 000020	BIT05 = 000040	BIT06 = 000100
BIT07 = 000200	BIT08 = 000400	BIT09 = 001000	BIT1 = 000002
BIT10 = 002000	BIT11 = 004000	BIT12 = 010000	BIT13 = 020000
BIT14 = 040000	BIT15 = 100000	BIT2 = 000004	BIT3 = 000010
BIT4 = 000020	BIT5 = 000040	BIT6 = 000100	BIT7 = 000200
BIT8 = 000400	BIT9 = 001000	BPTVEC= 000014	CHECK = 104417
CKFLAG 001135	CNLOAD= 104416	CNTR = 005460	COLMN = 013237
COLUMN 013157	CONTRL 001200	CR = 000015	CRLF = 000200
CSBR 001116	DCI 005430	DDISP = 177570	DISPLA 001124
DISPRE 000174	DSMSG1 013330	DSMSG2 01334C	DSWR = 177570
EMAT 011764	EMTVEC= 000030	ERR 013271	ERRS 013304
ERRVEC= 000004	ERR1 012040	ERR10 012325	ERR11 012352
ERR12 012376	ERR13 012440	ERR14 012474	ERR15 012532
ERR16 012566	ERR17 012622	ERR2 012067	ERR20 012657
ERR21 012711	ERR22 012745	ERR23 013001	ERR24 013040
ERR25 013077	ERR26 013121	ERR3 012114	ERR4 012152
ERR5 012206	ERR6 012241	ERR7 012276	ETSTNO 013252
EXIT 005516	FF = 000014	HOLD = 104420	IOTVEC= 000020
KYBDF 006012	KYBDST 006270	LF = 000012	LKS 001120
LKSRV 005440	LOAD = 104414	LPB 001112	LPS 001110
MANMSG 013461	MINCNT 005464	MLOAD = 104415	NCMSG 013433
PASCNT 005106	PASMSG 013310	PC = %000007	PCMSG 013262
PIRQ = 177772	PIRQVE= 000240	PLKS 001114	PRINT = 104413
PRSP1 013623	PRSP2 013644	PRSP3 013655	PRSP4 013704
PRTHDR= 104412	PRO = 000000	PR1 = 000040	PR2 = 000100
PR3 = 000140	PR4 = 000200	PR5 = 000240	PR6 = 000300
PR7 = 000340	PS = 177776	PSW = 177776	PWRMSG 013423
PWRVEC= 000024	RDCHR = 104405	RDDEC = 104407	RDLIN = 104406
REPORT 006672	RESREG= 104411	RESTRT 001170	RESVEC= 000010
R0 = %000000	R1 = %000001	R2 = %000002	R3 = %000003
R4 = %000004	R5 = %000005	R6 = %000006	R7 = %000007
SAVREG= 104410	SELECT 005624	SELTST 013175	SP = %000006
SPD 003134	SRDCI 005466	STACK = 001100	START 001154
STARTX 001206	STKLMT= 177774	STRONE 001132	SVTST 010242
SWR 001122	SWREG 000176	SW0 = 000001	SW00 = 000001
SW01 = 000002	SW02 = 000004	SW03 = 000010	SW04 = 000020
SW05 = 000040	SW06 = 000100	SW07 = 000200	SW08 = 000400
SW09 = 001000	SW1 = 000002	SW10 = 002000	SW11 = 004000
SW12 = 010000	SW13 = 020000	SW14 = 040000	SW15 = 100000
SW2 = 000004	SW3 = 000010	SW4 = 000020	SW5 = 000040
SW6 = 000100	SW7 = 000200	SW8 = 000400	SW9 = 001000
TAT 011564	TBITVE= 000014	TCHAR 013413	TERR 005420
TEST0 001720	TEST1 002526	TEST2 002716	TEST20 003250
TEST21 003316	TEST22 003426	TEST23 003514	TEST24 003550
TEST25 004042	TEST26 004424	TEST27 004516	TEST30 004634
TEST31 004662	TEST60 004774	TEST61 005110	TEST62 005222
TEST63 005304	TKB 001102	TKS 001100	TKVEC = 000060
TLOOP 001134	TORTN 005462	TPB 001106	TPS 001104
TPVEC = 000064	TRAPVE= 000034	TRONE 001133	TRTVEC= 000014
TSEL 006336	TSTNO 013217	TYPDS = 104404	TYPE = 104400
TYPC = 104401	TYPON = 104403	TYPOS = 104402	TOMSG0 013722
TOMSG1 013761	TOMSG2 014004	TOMSG3 014040	TOMSG4 014072
TIMSG1 014132	TIMSG2 014141	TIMSG3 014170	TIMSG4 014222

T2EM	014267	T2SP	003034	WIDTH	001130	WTMSG	013352
\$BELL	001136	\$CHECK	005724	\$CNLD	007770	\$CNTLU	010534
\$CR	001144	\$CRLF	001141	\$DBLK	007424	\$DB2D	010724
\$DB20	011150	\$DECVL	011104	\$DOAGN	004766	\$DTBL	007414
\$ENDAD	004756	\$ENDCT	004742	\$EOP	004716	\$EOPCT	004734
\$ERROR	006572	\$ERRPC	006666	\$FF	001146	\$FILLC	001152
\$FILLS	001151	\$GET42	004746	\$HD =	000000	\$HOLD	005764
\$ILLUP	011556	\$ITEMB	006670	\$LF	001142	\$LOAD	007662
\$MLOAD	007760	\$NULL	001150	\$OCNT	007656	\$OCTVL	011252
\$OMODE	007660	\$PASS	004772	\$PRHDR	010126	\$PRINT	010062
\$PWRDN	011434	\$PWRMG	011552	\$PWRUP	011502	\$QUES	001140
\$RDCHR	010244	\$RDDEC	010546	\$RDLIN	010300	\$RDSZ =	000004
\$RESRE	007032	\$SAVRE	006774	\$SAVR6	011562	\$SB2D	011120
\$SB20	011270	\$SETUP=	000034	\$STUP =	177777	\$SVPC =	000200
\$SWR =	162000	\$TERM =	000042	\$TKB	001102	\$TKS	001100
\$TN =	000000	\$TNPWR	011034	\$TPB	001106	\$TPFLG	001153
\$TPS	001104	\$TRAP	011320	\$TRP =	000021	\$TRPAD	011372
\$TSTNM	001126	\$TTYIN	010541	\$TYPDS	007210	\$TYPE	007070
\$TYPEC	007172	\$TYPOC	007460	\$TYPON	007474	\$TYPOS	007434
\$OFILL	007657	.	= 014326				

ERRORS DETECTED: 0

\*DZLAEA,DZLAEA/SOL+DZLAEA  
 RUN-TIME: 51 23 0 SECONDS  
 CORE USED: 16K

